# Explaining Data-Driven Document Classifications\*

#### David Martens

Faculty of Applied Economics, University of Antwerp, Belgium

#### Foster Provost

Department of Information, Operations and Management Sciences, Stern School of Business, New York University, NY

Many document classification applications require human understanding of the reasons for data-driven classification decisions: by managers, client-facing employees, and the technical team. Predictive models treat documents as data to be classified, and document data are characterized by very high dimensionality, often with tens of thousands to millions of variables (words). Unfortunately, due to the high dimensionality, understanding the decisions made by document classifiers is very difficult. This paper begins by extending the most relevant prior theoretical model of explanations for intelligent systems to account for some missing elements. The main theoretical contribution of the work is the definition of a new sort of explanation as a minimal set of words (terms, more generally), such that removing all words within this set from the document changes the predicted class from the class of interest. We present an algorithm to find such explanations, as well as a framework to assess such an algorithm's performance. We demonstrate the value of the new approach with a case study from a real-world document classification task: classifying web pages as containing objectionable content, with the goal of allowing advertisers to choose not to have their ads appear there. A second empirical demonstration on news-story topic classification uses the 20 Newsgroups benchmark dataset. The results show the explanations to be concise and document-specific, and to be capable of providing better understanding of the exact reasons for the classification decisions, of the workings of the classification models, and of the business application itself. We also illustrate how explaining documents' classifications can help to improve data quality and model performance.

Key words: Document Classification, Instance Level Explanation, Text mining, Comprehensibility

# 1. Introduction

Document classification systems classify text documents automatically, based on the words, phrases, and word combinations therein (hereafter, "words"). Business applications of document

<sup>\*</sup> Please cite as David Martens and Foster Provost. Explaining Data-Driven Document Classifications, *MIS Quarterly* To Appear.

classification are becoming increasingly widespread, especially with the introduction of low-cost micro-outsourcing systems for annotating training corpora. Prevalent applications include sentiment analysis (Pang and Lee 2008), spam identification (Attenberg et al. 2009), web page classification (Qi and Davison 2009), legal document classification (Tseng et al. 2007), medical document triage (Wallace et al. 2010), and document classification for topical web search (Pant and Srinivasan 2005), just to name a few. Classification models are built from labeled data sets that encode the frequencies of the words in the documents. Importantly for this paper, and different from many data mining applications, the document classification data representation has very high dimensionality, with the number of words and phrases typically ranging from tens of thousands to millions.

The main contribution of this paper is to examine in detail an important aspect of the business application of document classification that has received little attention in the research literature. Specifically, organizations often need to understand the exact reasons why classification models make particular decisions. The need comes from various perspectives, including those of managers, customer-facing employees, and the technical team. To understand these needs more deeply, in the next section we extend an existing theoretical model from the Information Systems (IS) literature to include these various perspectives.

As a concrete illustration, consider an application currently receiving substantial interest in online advertising: keeping ads off of objectionable web content (eMarketer April 27, 2010). Having invested substantially in their brands, firms cite the potential to appear adjacent to nasty content as the primary reason they do not spend more on on-line advertising. To help reduce the risk, document classifiers are applied to web pages along various dimensions of objectionability, including adult content, hate speech, violence, drugs, bomb-making, and many others. However, because the on-line advertising ecosystem supports the economic interests of both advertisers *and* content publishers, black-box models are insufficient. Managers cannot put models into production that might block advertising from substantial numbers of non-objectionable pages, without understanding the risks of incorporating them into the product offering. Customer-facing employees need to explain why particular pages were deemed objectionable by the models. And the technical team needs to understand the exact reasons for the classifications made, so that they can address errors and continuously improve the models.

Popular techniques to build document classification models include naive Bayes, linear and nonlinear support vector machines (SVMs), classification-tree based methods (often used in ensembles, such as with boosting (Schapire and Singer 2000)), K-nearest neighbor (Han et al. 2001) and many others (Hotho et al. 2005). Because of the massive dimensionality, even for linear and treebased models, it is very difficult to understand exactly how a given model classifies documents. It is essentially impossible for a non-linear SVM or an ensemble of trees. Understanding the classifications requires *concise* explanations, which here we define as explanations that refer to only a very small fraction of the total vocabulary, in contrast to existing explanation approaches which in most cases include large fractions of the vocabulary.

Understanding particular classifications also provides other important benefits. Not only can we get improved understanding of the classification model, the explanations also can provide a novel lens into the complexity of the business domain. For example, in Explanation 1 (shown below; described fully in Section 3.3), the word 'welcome' as an indication of adult content initially seems strange. Upon investigation/reflection we understand that in some cases an adult website's first page contains a phrase similar to '*Welcome to … By continuing you confirm you are an adult and agree with our policy*'. The explanation brings this complexity to light.

We introduce this problem, tying it in to the existing literature on explanations for decision systems and extending the relevant theory to account for modern, data-driven modeling. In line with this theory, we then introduce the first (to our knowledge) technique that directly addresses the explanation of the decisions made by document classifiers. The technique focuses on explaining why a document is classified as a specific class of interest (e.g., "objectionable content" or "hate speech"). Finally, we present a case study based on data from a real application to the business problem of safe advertising discussed above, and an empirical follow-up study on benchmark data

sets (from news classification). These studies demonstrate that the methods can be effective, and also flush out additional important issues in explaining document classifications, such as the need for hyper-explanations.

Explanation 1: An example explanation why a web page is classified as having adult content.

If words (welcome fiction erotic enter bdsm adult) are removed then class changes from adult to non-adult.

# 2. Explanations and Statistical Classification Models

Explaining the decisions made by intelligent decision systems has received both practical and research attention for decades, and a complete review is well beyond the scope of this paper. Nonetheless, there are important results from prior work that help to frame, motivate, and explain the specific gap in the current state of the art that this paper addresses.

#### 2.1. Model-based decision systems and instance-specific explanations

Starting as early as the celebrated MYCIN project in the 1970s studying intelligent systems for infectious disease diagnosis (Buchanan and Shortliffe 1984), the ability for intelligent systems to explain their decisions was understood to be necessary for effective use of such systems and therefore was studied explicitly. The document classification systems that are the subject of this paper are an instance of decision systems (DSs): systems that either (i) support and improve human decision making (as with the characterization of decision-support systems by Arnott (2006)), or (ii) make decisions automatically. The focal application of this paper's case study falls in the second category: billions of attempts to place advertisements are made each day, and each decision is made in a couple dozen milliseconds. Model-based decision systems have seen a steep increase in development and use over the past two decades (Banker and Kauffman 2004). We focus on models produced by large-scale automated statistical predictive modeling systems (Shmueli and Koppius 2011), for which generating explanations can be particularly problematic.

Different applications impose different requirements for understanding. Consider three different application scenarios, both to add clarity in what follows, and so that we can rule out one of

5

them. First, in some applications it is important to understand every decision that the DS *may possibly make*. For example, for many applications of credit scoring (Martens et al. 2007) regulatory requirements stipulate that every decision be justifiable, and often this is required in advance of the official "acceptance" and implementation of the system. Similarly, one could easily see that a medical decision system may need to be completely transparent in this respect. The present paper, about individual case-specific explanations, is not intended to apply to systems such as these.<sup>1</sup>

In contrast, consider applications where one needs to explain the specific reasons for some subset of the individual decisions (cf., the theoretical reasons for explanations summarized by Gregor and Benbasat (1999), discussed below). Our case study falls into this category. Often, this need for individual case explanations arises because particular decisions need to be justified after the fact, because (for example) a customer questions the decision or a developer is examining model performance on historical cases. Furthermore, to reveal *problems* with the classification of documents it may be more efficient for an analyst to study concise explanations than the documents themselves. Alternatively, a developer may be exploring decision-making performance by giving the system a set of theoretical test cases. In both scenarios, it is necessary for the system to provide explanations for specific individual cases.<sup>2</sup> Other examples in the second scenario include fraud detection (Fawcett and Provost 1997), many cases of targeted marketing, and all of the document classification applications listed in the first paragraph of this paper.

In a third application scenario, every decision that the system actually makes must be understood. This often is the case with a classical decision-support system, where the system is aiding a human decision maker, for example for forecasting (Gönül et al. 2006) or auditing (Ye and Johnson 1995). For such systems, again, it is necessary to have individual case-specific explanations.

<sup>1</sup> The current prevailing interpretation of this requirement for complete transparency argues for a globally comprehensible predictive model. Indeed, in credit scoring generally the only models that are accepted are linear models with a small number of well-understood, intuitive variables. Such models are chosen even when non-linear alternatives are shown to give better predictive performance (Martens et al. 2007).

<sup>2</sup> Individual case-specific explanations may also be sufficient in many applications. For this paper it is only important that they be necessary.

#### 2.2. Cognitive perspectives on model explanations

Gregor and Benbasat (1999) provide a survey of empirical work on explanations from intelligent systems. They find that explanations are important to users when there is some specific reason and anticipated benefit, when an anomaly is perceived, or when there is an aim of learning.

Their theoretical analysis brings to the fore three ideas that are critical for our context. First, they introduce the reasons for explanations: to resolve perceived anomalies, a need to better grasp the inner workings of the intelligent system, or the desire for long-term learning. Second, they describe the type of explanations that should be provided: they emphasize the need not just for general explanations of the model, but for explanations that are context-specific. Third, Gregor and Benbasat emphasize the need for "justification"-type explanations, which provide a justification for moving from the grounds to the claims, in contrast to rule-trace explanations. In statistical predictive modeling, the "rule trace" often entails simply the application of a mathematical function to the case data, with the result being a score representing the likelihood of the case belonging to the class of interest, with no justification of why. There is little existing work on methods for explaining modern statistical models extracted from data that satisfy these latter two criteria, and none (to our knowledge) that provide such explanations for the very high-dimensional models that are the focus of this paper.

An important subtlety that is not brought out explicitly by Gregor and Benbasat, but which is quite important in our contemporary context is the difference between (i) an explanation as intended to help the user to understand how *the world* works, and thereby help with acceptance of the system, and (ii) an explanation of how *the model* works. The latter case can be further subdivided into (a) how the model works in general, and (b) how the model works on a particular instance. The explanation thereby either can help with acceptance, or can focus attention on the need for improving the model. When the model reflects reality well, then this also will support (i).

#### 2.3. Kayande et al.'s 3-gap framework

In order to examine more carefully why explanations are needed and their impact on decision model understanding, long-term learning, and improved decision making, we turn to the recent work by Kayande et al. (2009). This work focuses on the same context as we do in our case study, specifically where data are voluminous, the link between decisions and outcomes is probabilistic, and the decisions are repetitive. They presume that it is highly unlikely that decision makers can consistently outperform model-based DSs in such contexts.

Prior work has suggested that when users do not understand the workings of the DS model, they will be skeptical and reluctant to use the model, even if the model is known to improve decision performance, see, e.g., Umanath and Vessey (1994), Limayem and De Sanctis (2000), Lilien et al. (2004), Arnold et al. (2006), Kayande et al. (2009). Further, decision makers need impetus to change their decision strategies (Todd and Benbasat 1999), as well as guidance in making decisions (Silver 1991). Kayande et al. introduce a "3-gap" framework (Figure 1) for understanding the use of explanations to improve decision making by aligning three different "models": the user's model, the system's model, and reality. Their results show that guidance toward improved understanding of decisions combined with feedback on the potential improvement achievable by the model induce decision makers to align their mental models more closely with the decision model, leading to deep learning. This alignment reduces the corresponding gap (Gap 1), which in turn improves user evaluations of the DS. It is intuitive to argue that this then improves acceptance and increases use of the system. Under the authors' assumption that the DS's model is objectively better than the decision maker's (large Gap 3 compared to Gap 2), this then would lead to improved decision-making performance, cf., Todd and Benbasat (1999). Expectancy theory suggests that this will lead to higher usage and acceptance of the DS model, as users will be more motivated to actually use the DS if they believe that a greater usage will lead to better performance (De Sanctis 1983).

# 2.4. An extended gap framework

The framework of Kayande et al. is incomplete in two important ways, which we now will address in turn. First, Kayande et al. do not address the use of explanations (or other feedback) to improve the DS model. Technically this incompleteness is not an incompleteness in their 3-gap framework,



Figure 1 3-Gap framework by Kayande et al. (2009).

because improving the model fits as closing Gap 2. Indeed, the authors note specifically that "to provide high-quality decision support, the gap between the DSS model and the true model must be small (Gap 2)." However, in the paper, Kayande et al. focus their attention on closing Gap 1 between the user's mental model and the DS model. They justify this with the explicit assumption "that the DSS model is of high objective quality (small Gap 2) and that it is of better quality than the user's mental model (large Gap 3)." Even when the model's performance generally is much better than the user's, in many applications there still are plenty of cases where the user is correct when the model is wrong. True mistakes of the model, when noticed by a user, can jeopardize user trust and acceptance.

More generally, we need research that focuses on a user-centric theoretical understanding of the production of explanations with a primary goal of improving data-driven models based on feedback and iterative development. This is important because as model-based systems increasingly are built by mining models from large data, users may have much less confidence in the model's reasoning than with hand-crafted knowledge-based systems. There are likely to be many cases where the decisions are erroneous due either to biases in the process, or to overfitting the training data (Hastie et al. 2001). As pointed out by Gregor and Benbasat (1999), a user will want an explanation when she perceives an anomaly. The resultant explanation may help the user to learn about how the world





(a) Proposed 7-Gap model highlighting the gaps between the users' models and reality. Understanding document classifications can close these gaps, helping users to understand the world better, thereby improving acceptance of the system. (b) Proposed 7-Gap model highlighting the gaps between the users' models and the DS's model. These gaps can be closed in either direction: improving users' understanding of how the DS model works, or helping to improve the DS model. Improving the DS model, in turn, helps close the vertical gap between the DS model and reality.

Figure 2 7-gap extension to Kayande et al.'s 3-gap framework, showing that (i) explanations can close more than just the gap between the user's mental model and the DS model, and (ii) the extension of a single user to three relevant user roles: client, manager and developer.

works (Kayande et al. 2009), and thereby improve acceptance. However, it alternatively may lead to the identification of a flaw in the model, and lead to a development effort focused on improving the model. At a higher level, this ability for the users and the developers to collaborate on fixing problems with the system's decision-making may also improve user acceptance, because the user sees herself as an active, integral part of the system development, rather than a passive recipient of explanations as to why she is wrong about the world. *Therefore, our first extension to the 3-gap framework is that* explanations *can be used to improve the model—closing Gap 2 (and Gap 1) in the other direction—as well as to improve user understanding.* 

This leads us to the second important incompleteness in the framework of Kayande et al. The 3-gap framework considers a single, monolithic "user" of the decision system. We contend that to better understand the uses of explanations in the context of practices within contemporary organizations, we need to differentiate between different roles of people who interact with the decision system.<sup>3</sup> In order to understand how explanations are or should be used, there are at least three different roles that are important to distinguish: developers, managers, and customers.

Figures 2a and 2b present a 7-gap extension to Kayande et al.'s framework. The extended framework makes three novel contributions. First, it clarifies the bidirectional nature of the gap closing that can be achieved via explanations: explanations can lead to changes in user mental models; they also can lead to changes in the DS model. Second, the extended framework divides out three different user roles. Each different role has different needs and uses for explanations, as will be illustrated in the context of our case study. Third, the extended framework distinguishes between two quite different sorts of user understanding, which both are important: understanding reality better, and understanding the DS model better.

More specifically, Figure 2a illustrates how the extended model breaks apart the closing of the gap between the different user roles and reality. In each case, explanations can give the user better understanding of the domain. However, although customers, managers, and developers all need to accept the DS model, "acceptance" means different things for each. In our case study application of web page classification for safe advertising, explanations of why ads are blocked on certain pages can increase a *customer*'s understanding of the sorts of pages on which her ads are being shown (a difficult task in modern online display advertising). If these include hate speech pages on user-generated content sites, this may substantially increase the user's acceptance of the need in the first place for the DS. *Managers* seeing explanations of blocked pages can better understand the landscape of objectionable content, in order to better market the service. *Developers* can better

<sup>3</sup> We discuss different roles rather than different sorts of people, because in some contexts the same person may play more than one of the roles.

understand the need for focused data collection, in order to ensure adequate training data for the classification problems faced (Attenberg and Provost 2010, Attenberg et al. 2011). In sum, assuming (as do Kayande et al.) that the DS model is relatively close to reality, a better understanding of the domain should improve: acceptance by customers and managers, marketing and sales by managers, and efficiency and efficacy of developers.

Figure 2b highlights the gaps between the users' mental models and the DS model. The arrows moving from the mental models toward the DS model break apart different sorts of understanding that underlie the gap closing that explanations may provide, inherent in the treatment by Kayande et al. In the case of data-driven statistical models, all the different user roles may need to achieve some level of understanding of the decision system, in order to improve acceptance (in line with prior research). At the top of the figure, clients/customers may need to have the specific decisions of the system justified. As represented by the middle gap, managers need to understand the workings of the DS model: customer-relationship managers need to deal with customer queries regarding how decisions are made. Even in applications for which black-box systems are deployed routinely, such as fraud detection (Fawcett and Provost 1997), managers still need to have confidence in the operation of the system (middle gap) and may need to explain to customers reasons for particular classifications when errors are made. Operations managers need to "sign off" on models being placed into production, and prefer to understand how the model makes its decisions, rather than just to trust the technical/data science team. Development managers need to understand specific decisions when they are called into question by customers or business-side employees. Finally, (bottom gap) the data science developers themselves need to understand the reasons for decisions in order to be able to debug/improve the models (discussed next). Holistic views of a model and aggregate statistics across a "test set" may not give sufficient guidance as to what exactly is wrong and how the model can and should be improved.

The dashed arrows (emanating from the DS model) represent gap-closing in the other direction, by *improving the DS model*. The explanation methods introduced in this paper can have a sub-stantial impact on improving document classification models from the users' perspectives. Despite

the stated goals of early research on data mining and knowledge discovery (Fayyad et al. 1996), very little work has addressed support for the process of building acceptable models, especially in business situations where various parties must be satisfied with the results. Recently, there is increasing research focus on using advanced statistical models that mimic a certain behavior in the real world, without understanding the meaning of that behavior (Norvig 2011). The design we introduce provides support for such understanding. The DS model can move closer to the mental models of people playing each of the different user roles, to the extent that they were correct on the specific flaws that were improved upon. Presumably these gap closings also would improve acceptance. Possibly equally important for acceptance would be the increase in the users' perception that the model can be improved when necessary.

Note that, when improved, the model is likely also to move closer to reality (the vertical, dashed arrow). We say "is likely to" because since there is a gap between each user's mental model and reality, it may be that moving the model closer to the mental model of some user actually moves it further away from reality. We will not examine that possibility in this paper.<sup>4</sup> The extended gap model also highlights the existence of the vertical gaps between user roles. Closing these gaps also is important to DS development (see, e.g., Sambamurthy and Poole (1992), Barki and Hartwick (2001)). For example, to avoid conflicts managers and developers should have similar mental models. Producing good explanations may address these gaps indirectly, as closing the gaps between the user roles and reality and between the user roles and the DS model may act naturally to close these vertical gaps between user mental models. We do not address these vertical gaps directly in this paper.

<sup>4</sup> We have omitted the possibility that reality can move closer to the DS model in our treatment. However, this is not necessarily out of the question. The "true" classifications of documents are subjective in certain domains, and it may be that a broadly used classification system changes the accepted subjective class definitions. Further, in dynamic domains the production of documents may co-evolve with system development and usage. Authors may write documents differently based on their knowledge of the algorithms used to find or process them. Such issues are beyond the scope of this paper.

# 3. Explaining Documents' Classifications

Prior research has examined two different sorts of "explanation" procedures for understanding predictive models: global explanation and instance-level explanation (Craven and Shavlik 1996, Martens et al. 2007, Robnik-Šikonja and Kononenko 2008, Štrumbelj et al. 2009, Štrumbelj and Kononenko 2010, Baehrens et al. 2010). Global explanations provide improved understanding of the complete model, and its performance over the entire space of possible instances. Instance-level explanations provide explanations for the model's classification of an individual instance.

In the previous section we presented reasons for preferring instance-level explanations over global explanations, drawing on prior IS research. We now will present additional reasons why existing methods are not ideal (or not suitable) for explaining classifications of documents in particular, and then we will present a new approach that addresses the drawbacks.

#### 3.1. Key Aspects of Document Classification

We focus on textual document classification, where a score is produced representing the predicted likelihood (or strength of belief) of the document belonging to some discrete class or category, based on the values of a large number of independent variables representing the words.<sup>5</sup> There are several ways in which document classification differs from traditional data mining for common applications such as credit scoring, medical diagnosis, fraud detection, churn prediction and response modeling. First, the data instances have less structure. Technically, one can engineer a feature-vector representation from the sequence or bag of words, but this leads us to our second main difference. In a feature-vector representation of a document data set, the number of variables is often orders of magnitude larger than in the "standard" classification problems presented above. Thirdly, the values of the variables in a text mining data set denote the presence, frequency of occurrence, or some positively weighted frequency of occurrence of the corresponding word (see below).

<sup>&</sup>lt;sup>5</sup> Technically, text document classification applications generally use "terms" that include not only individual words, but phrases, metadata terms, n-grams, etc. For this paper, we call all these "words." Cases where the terms are not comprehensible to a human present a limitation of our approach.

These three aspects of document classification all are critical for the explanation of classifier decisions. The first two combine to render existing explanation approaches relatively useless (as we discuss in detail next). The third, however, presents the basis for the design of the solution we propose. Specifically, with all such document classification representations, removing words always corresponds to reducing the value of the corresponding variable or setting it to zero.

A few technical details of document classification are important here. All non-textual symbols, such as punctuation, are removed from each document, unless they are specifically included for their semantic relationship to the classification task. For a set of *n* documents and a vocabulary of *m* words, an  $n \times m$  dataset is created with the value  $tf_{ij}$  on row *i* and column *j* denoting the frequency of word *j* in document *i* ("term frequency"). As such, each document is described by a sparse numerical row vector. As most of the words available in the vocabulary will not be present in any given document, most values will be zero, and a sparse representation typically is used. Often a weighting scheme is applied to the frequencies, where the weights reflect the importance of the word for the specific application (Hotho et al. 2005). A commonly used data-driven weighting scheme is  $tfidf: x_{ij} = tf_{ij} \times idf_j$  where the weight of a word is the "inverse document frequency," which describes how uncommon the word is:  $idf(w_j) = log(n/n_j)$  with  $n_j$  the number of documents that contain word  $w_j$ .

Classification models are built using a training set of "labeled" documents, meaning we know the value of the "target" variable being predicted/estimated. The resultant classification model, or classifier, maps any document to one of the predefined classes, and more specifically generally maps it to a score representing the likelihood of belonging to the class; this score is compared to a threshold for classification. Based on an independent test set, the performance of the model can be assessed by comparing the true labels with the predicted labels. Note that Latent Semantic Analysis (LSA) (Deerwester et al. 1990) is sometimes used for indexing and information retrieval (e.g., Sidorova et al. (2008)). Its clustering over the identified concepts can provide improved understanding, but is different from making or explaining prediction models based on labeled data.

#### 3.2. Global explanations

The most common approach to understanding a predictive model is to examine the coefficients of a linear model. Unfortunately such an approach is impracticable for a model with 10<sup>4</sup> to 10<sup>6</sup> variables. For such applications, the most common approach for a linear model is to list the variables (words in our case) with the highest weights. To understand more complex models such as neural networks (Bishop 1996) and non-linear support-vector machines (SVMs) (Vapnik 1995), the principal approach is rule extraction: rules or trees are extracted that mimic the black box as closely as possible (Craven and Shavlik 1996, Martens et al. 2007). The motivation for using rule extraction is to combine the desirable predictive behavior of non-linear techniques with the comprehensibility of decision trees and rules. Previous benchmarking studies have revealed that when it comes to predictive accuracy, non-linear methods often outperform traditional statistical methods such as multiple regression, logistic regression, naive Bayesian and linear discriminant analysis (see, e.g. Baesens et al. (2003), Lessmann et al. (2008)). For some applications however, e.g., medical diagnosis and credit scoring, a clear explanation of how the decision is reached by models is a crucial business requirement and sometimes a regulatory requirement.

These rule extraction approaches are not suitable for our present problem for several reasons. Not all classifications are explained by these rule extraction approaches (as we will demonstrate for the most common approach). For some instances that seem to be explained by the rules, more refined (and therefore more accurate) explanations exist. In addition, often one is only interested in the explanation of the classification of a single data instance. For example, because it has been brought to a manager's attention because it has been misclassified or simply because additional information is required for this case (to address a perceived anomaly, or for other learning).

In addition, global explanations do not provide much insight for document classification anyway, because of the massive dimensionality. For a classification tree to remain readable it can not include thousands of variables (or nodes). Similarly, listing all these thousands of words with their corresponding weights for a linear model will not provide much insight into individual decisions. Considering our running example of web page classification for safe advertising, what we want to know is *'Why did the model classify this particular web page as containing objectionable content?'* 

#### 3.3. Instance-level explanations

Over the past few years, instance explanation methods have been introduced that explain the predictions for individual instances (Robnik-Šikonja and Kononenko 2008, Štrumbelj et al. 2009, Štrumbelj and Kononenko 2010, Baehrens et al. 2010). Generally, these methods provide a realvalued score to each of the variables that indicates to what extent it contributes to the instance's classification. This definition of an explanation as a vector with a real-valued contribution for each of the variables makes sense for many classification problems, which often have relatively few variables (e.g. the median number of variables for the popular UCI benchmark datasets is 18.5 (Hettich and Bay 1996)). For document classification, however, due to the high-dimensionality of the data, this sort of explanation is not ideal, and possibly not useful at all. Considering our safe-advertising problem, an explanation for a web page's classification as a vector with thousands of non-zero values can hardly be considered comprehensible. Although the words with the highest contributions will have the biggest impact on the classification, we still don't know which (combination of) words actually led to any given classification.

Aside from the unsuitable format of these previous explanations, previous instance-based explanation approaches are unable to handle high-dimensional data computationally. The sample-based approximation method of Štrumbelj and Kononenko (2010) is reported to be able to handle up to about 200 variables, even there requiring hours of computation time. The authors acknowledge that for such data sets other approaches should be introduced:

Arguably, providing a comprehensible explanation involving a hundred or more features is a problem in its own right and even inherently transparent models become less comprehensible with such a large number of features (Štrumbelj and Kononenko 2010).

Because of this inability to deal with the high-dimensionality of text mining data sets, as well as the explanation format as a real-valued vector, these methods are not applicable for explaining documents' classifications.

In focusing on document classification, we take advantage of three main observations to define a slightly different problem from that addressed by prior work, that will address the motivating

17

business needs and that we will be able to solve efficiently. The first observation is that in many document classification problems there really are two quite different explanation problems. We often are interested specifically in one of them: why documents were classified as a particular focal class (a "class of interest"). Considering our web page classification setting, we will focus primarily on explaining why a page has received (rightly or wrongly) a "positive" classification of containing objectionable content. The asymmetry is due to the negative class being a default class: if there is no evidence of the class of interest (or of any of the classes of interest), then the document is classified as the default class. In this paper we will not treat in detail the other explanation problem. The question of why a particular page has not received a positive classification can be important as well, but reflection tells us that it is indeed a very different problem. Often the answer is "the page did not exhibit any of the countless possible combinations of evidence that would have led the model to deem it objectionable." The problem here generally is "how do I fix the model given that I believe it has made an error on this document." This is a fundamentally different problem and thereby should require a very different solution—for example, an interactive solution where users try to explain to the system why the page should be a positive, for example using dual supervision (Sindhwani and Melville 2008), or a relevance feedback/active learning system where chosen cases are labeled and then the system is retrained (Attenberg et al. 2011). These are important problems, but are beyond the scope of this paper.

The second important observation is that in contrast to the individual variables in many predictive modeling tasks, individual words can be quite comprehensible. Thus for us an explanation will be a set of words present in the document such that removing all occurrences of these words results in a different classification (defined precisely below). The innate comprehensibility of the words often will immediately give deep intuitive understanding of the explanation. As we will see, when it does not it can indicate problems with the model.

The third observation is that in document classification, removing all occurrences of a word always sets the corresponding variable's value to zero. This will allow us to formulate an optimization problem for which we can find solutions fast.

#### 3.4. Explaining the Classification of Documents

As discussed above, the question we address is '*Why is this document classified as a non-default class*?' To answer this question the technique(s) we introduce will provide an explanation as a set of words present in the document such that removing these words causes a change in the class. Only when all the words in the explanation are removed does the class change (the set is minimal).

To define the explanation formally (see Definition 1) we need to recall that a document  $D \in \mathcal{D}$ is a bag (multiset) of words. Let  $W_D$  be the corresponding set of words. We presume that classifications are based on a classifier  $C_M$ , which is a function from documents to classes. Later, our heuristic algorithm will presume that  $C_M$  incorporates at least one scoring function  $f_{C_M}$ ; classifications will be based on scores exceeding thresholds (in the binary case), or choosing the class with the highest score (in the multiclass case). The majority of classification algorithms operate in this way, including all that we discuss in this paper.

DEFINITION 1. Given a document *D* consisting of  $m_D$  unique words  $W_D$  from the vocabulary of *m* words:  $W_D = \{w_i, i = 1, 2, ..., m_D\}$ , which is classified by classifier  $C_M : \mathcal{D} \to \{1, 2, ..., k\}$ as class *c*. We define an *explanation for document D's classification* as a set *E* of words such that removing all words in *E* from the document leads  $C_M$  to produce a different classification. Further, an explanation *E* is minimal in the sense that removing any subset of *E* does not yield a change in class. Specifically:

- *E* is an explanation for  $C_M(D) \iff$
- 1.  $E \subseteq W_D$  (the words are in the document),
- 2.  $C_M(D \setminus E) \neq c$  (the class changes), and
- 3.  $\nexists E' \subset E : C_M(D \setminus E') \neq c$  (*E* is minimal).
- $D \setminus E$  denotes the result of removing the words in *E* from document *D*.

Definition 1 is specifically tailored to document classification. It provides intuitive explanations in terms of words present in the document, and we will be able to produce such explanations even

in the massively dimensional input spaces typical of document classification. More specifically, Definition 1 differs from those of prior approaches in that the explanation is a set of words rather than a vector. It also defines the size of the explanation as the cardinality of *E*. Our empirical analysis will reveal that explanations typically are quite small (often about a dozen words) as compared to the size of the vocabulary, and as such the technique is able to effectively transform the high-dimensional input space to a low-dimensional explanation. This is of crucial importance in order to provide explanations that address the business problems at hand, such as a manager's or a customer's need to understand a classifier's decision, obtaining better understanding of the domain, or improving the document classification model's performance.

The goal of the present approach seems to align with that of inverse classification (Mannino and Koushik 2000). However, the explanation format, the specific optimization problem, and the search algorithms are quite different. First, for document classification, we should only consider reducing the values for the corresponding variables. Increasing the value of variables does not make sense. Second, we don't need to decide on step sizes for changes in the values, as removing the occurrences of a word corresponds to setting the value to zero. In the optimization routine of inverse classification, the search problem is exactly to find the minimal distance for each dimension. The optimization is completely different for explanations of documents' classification, as we will discuss next. Third, applying inverse classification approaches to document classification generally is not feasible, due to the huge dimensionality of these data sets. Our approach takes advantage of the sparseness of document representations, and only needs to consider those words actually present in the document. Finally, we provide a general framework to obtain explanations independent of the classification technique.

The desire to be model-independent is important and worth discussing further. Some firms use different model types for different document classification problems. For document classification, complicated non-linear models are often used, such as non-linear SVMs (Joachims 1998) or boosted trees (Schapire and Singer 2000). These models are incomprehensible globally. Explaining the individual decisions made by such models to a client, manager, or subject-matter expert is a

natural application of our approach. When a *linear* model is being used, one could argue simply to list the top k words that appear in the document with the highest positive weights as an explanation for the class (assuming we are explaining class 1 versus class 0). The choice of k can be set to 10 for example. A more suitable choice for k would follow our definition and be the minimal number of top words such that removing these k words leads to a class change. This is exactly what our approach would provide with a linear model. Finally, although they are often cited as producing comprehensible models, classification trees for document classification do not provide the sort of explanations we need (as in Definition 1): they do not explain what words actually are responsible for the classification, but some of these words are likely not present in the document (the path branched on the absence of the word) and we do not know which (minimal) set of words actually is responsible for the given classification.

Finally, note the link with *K*- (different from the *k* above) Nearest Neighbor (KNN) approaches. If such a technique is used as classification method, see, e.g. D'Silva et al. (2011), Han et al. (2001), showing these *K* nearest neighbors and their classes "explains" why the model had chosen that classification. This technical "explanation" notwithstanding, the comprehensibility of such classification models is disputable. What is it exactly about the present document that makes it most similar to a set of documents that yield the predicted class? The KNN technique does not tell me: if the document had been slightly different would it simply be closer to a different set of documents that yields the same predicted class? Below we discuss how showing the nearest neighbor(s) as an explanation for the classification made by *any* type of model can be used as secondary support for an explanation, for example, showing training data that may have been mislabeled and led a model to make erroneous classifications (see Hyperexplanation 3). This can help us to improve a model if the explanation reveals an error.

# 4. Finding Document Classification Explanations

The discussion above allows us to understand the problem more precisely from an optimization perspective. Unlike the settings in prior work, here we are looking for the shortest paths in the space

defined by word *presence*, based on the effect on the surface defined by the document classification model, which is in a space defined by more sophisticated word-based features (e.g., frequency or tfidf, as described above). Conceptually, given a document vocabulary with *m* words, consider a *mask vector*  $\mu$  to be a binary vector of length *m*, with each element of the vector corresponding to one word in the vocabulary. An explanation *E* can be represented by a mask vector  $\mu_E$  with  $\mu_E(i) =$  $1 \iff w_i \in E$  (otherwise,  $\mu_E(i) = 0$ ). Recall that the size of the explanation is the cardinality of *E*, which becomes the L1-norm of  $\mu_E$ . Then  $D \setminus E$  is the Hadamard product of the feature vector of document *D* (which may comprise frequencies or tfidf values) with the one's complement of  $\mu_E$ . Thus, finding a minimal explanation corresponds to finding a mask vector  $\mu_E$  such that  $C_M(D \setminus E) \neq$  $C_M(D)$  but if any bit of  $\mu_E$  is set to zero to form E',  $C_M(D \setminus E') = C_M(D)$ .

To our knowledge, this sort of explanation for document classification has not previously been formalized or examined carefully, so before presenting algorithms for producing document explanations, we should discuss the possible objectives precisely.

#### 4.1. Objectives and Performance Metrics

Although Definition 1 is quite concise, the objectives for an algorithm searching for such explanations can vary greatly. A user may want to: (1) Find one or more minimum-sized explanation: an explanation such that no other explanation of smaller size exists. (2) Find all minimal explanations. (3) Find all explanations of size smaller than a given k. (4) Find l explanations, as quickly as possible (l = 1 may be a common objective). (5) Find as many explanations as possible within a fixed time period. Combinations of such objectives may also be of interest. To allow the evaluation of different explanation procedures for these objectives, we must define a set of performance metrics:<sup>6</sup>

### Search effectiveness:

<sup>6</sup> Note that explanation accuracy is not a major concern: as an explanation by definition should change the predicted class, it is straightforward to ensure that explanations produced always are correct. What is important with regards to the usefulness of an explanation (or set of explanations) is how complex the explanation is, and how long it took for the algorithm to find the explanation.

1. PE: Percentage of test instances explained (%)

Explanation complexity:

2. AWS: Average number of words in the smallest explanation (number)

Problem complexity:

3. ANS: Average number of smallest explanations given (number)

4. ANT: Average number of total explanations given (number)

Computational complexity:

5. ADF: Average duration to find first explanation (seconds)

6. ADA: Average duration to find all explanations (seconds)

These performance metrics describe the behavior of a document explanation algorithm. In a separate analysis, one can also employ a domain expert to verify the explanations. An interesting question that is beyond the scope of this paper is: if the explanations are counterintuitive, does that reflect on the explanation-finding method? Or only on the underlying classification model that is being explained? We will show that some explanations reveal the overfitting of the training data by the modeling procedure, which often is not revealed by traditional machine learning evaluations that examine summary statistics (error rate, area under the ROC curve, etc.).

#### 4.2. Complete Enumeration of Explanations of Increasing Size

A straightforward approach to producing explanations is to conduct a complete search through the space of all candidate word combinations, starting with one word, and increasing the number of words until an explanation is found. The candidate word combinations are all combinations of words in the document (rather than in the vocabulary), for which a subset of the words was not already found to be an explanation. This approach starts by checking whether removing any one word w from the document would cause a change in the class label. If so, we add the explaining rule '**if** word w is removed **then** the class changes'. We check this for all of the words that are present in the document. For a document with  $m_D$  words, this requires  $m_D$  evaluations of the classifier. If the class does not change based on one word only, the case of several words being removed simultaneously will be considered. First, the algorithm considers all word combinations of size 2, then 3 and so on. For combinations of 2 words, the algorithm makes  $m_D \times (m_D - 1)$  evaluations, for all combination of 3 words  $m_D \times (m_D - 1) \times (m_D - 2)$  evaluations, and more generally for combinations of k words we need  $m_D!/(m_D - k)! = O(m_D^k)$  evaluations. This complete search scales exponentially with the number of words in the document. Therefore, it is inpracticable for all but the smallest documents. It could be used for small documents, such as explaining the classifications of search queries, sentiment predictions for Twitter posts, or classifications based on non-standard documents such as ad targeting classification based on collections of visited URLs. Note that if the goal of the search is to find <u>an</u> explanation, the complete search is almost certain not to exhaustively search the space. If a short explanation exists, then the complete search may be quite fast for such short documents. However, as the search will be impracticable for most document settings, including the domains of our experiments, we will not consider complete search further.

## 4.3. Explaining Documents' Classifications: A Heuristic-search Approach

As the number of potential explanations scales exponentially with the number of features, complete search is impracticable for most real document classification problems. We now introduce a heuristic search approach, formally described in Algorithm 1. It is designed specifically to find one or more minimal solutions in reasonable time. However, it is not guaranteed to find all minimal solutions or the shortest solution. (We will see below that it indeed is optimal in a certain, important setting.) The approach is based on two notions:

1. Heuristic search guided by local improvement: We assume that the underlying classification model will always be able to provide a probability estimate or score<sup>7</sup> in addition to a categorical class assignment. We will denote this score function for classifier  $C_M$  by  $f_{C_M}(\cdot)$ . The algorithm starts by listing all potential explanations of one word, and calculating the class and score change <sup>7</sup> No explicit mapping to [0, 1] is necessary; a score that ranks by likelihood of class membership is sufficient. The scores for different classes must be comparable in the multiclass case, so in practice scores often are scaled to [0,1]. For example, support-vector machines' output scores are often scaled to (0,1) by passing them through a simple logistic regression (Platt 1999).

# Algorithm 1 SEDC: Search for Explanations for Document Classification (via Best-first Search

#### with Pruning)

**Inputs**:  $W_D = \{w_i, i = 1, 2, \dots, m_D\}$  % Document D to classify, with  $m_D$  words  $C_M : \mathcal{D} \to \{1, 2, \dots, k\}$  % Trained classifier  $C_M$  with scoring function  $f_{C_M}$  $max_{iteration} = 30$  % Maximum number of iterations **Output:** Explanatory list of rule R 1:  $c = C_M(D)$  % The class predicted by the trained classifier 2:  $p = f_{C_M}(D)$  % Corresponding probability or score 3:  $R = \{\}$  % The explanatory list that is gradually constructed 4: *combinations\_to\_expand\_on* = {} 5: *P\_combinations\_to\_expand\_on = {*} 6: for  $i = 1 \rightarrow m_D$  do  $c_{new} = C_M(D \setminus w_i)$  % The class predicted by the trained classifier if word  $w_i$  did not appear in the document 7:  $p_{new} = f_{C_M}(D \setminus w_i)$  % The probability or score predicted by the trained classifier if word  $w_i$  did not appear in 8: the document 9: if  $c_{new} \neq c$  then  $R = R \cup$  '*if* word  $w_i$  is removed *then* class changes' 10: 11: else *combinations\_to\_expand\_on* = *combinations\_to\_expand\_on*  $\cup$  *w<sub>i</sub>* 12:  $P\_combinations\_to\_expand\_on = P\_combinations\_to\_expand\_on \cup p_{new}$ 13: 14: end if 15: end for 16: **for** *iteration* =  $1 \rightarrow max_{iteration}$  **do** *combo* = word combination in *combinations\_to\_expand\_on* for which 17:  $(p - p\_combinations\_to\_expand\_on)$  is maximal % The best first 18: *combo\_set* = create all expansions of *combo* with one word  $combo_{set2} = remove combinations containing already found explanations of R from combo_{set} \%$  The pruning 19: step for all combos  $C_o$  in *combo\_set2* do 20:  $c_{new} = C_M(D \setminus C_o)$  % The class predicted by the trained classifier if the words in  $C_o$  did not appear in the 21: document  $p_{new} = f_{C_M}(D \setminus C_o)$  % The probability or score predicted by the trained classifier if the words in  $C_o$  did not 22: appear in the document 23: if  $c_{new} \neq c$  then  $R = R \cup$  '*if* words  $C_o$  are removed *then* class changes' 24: 25: else 26: combinations\_to\_expand\_on = combinations\_to\_expand\_on  $\cup C_o$ 27:  $P\_combinations\_to\_expand\_on = P\_combinations\_to\_expand\_on \cup p_{new}$ 28: end if end for 29: 30: end for

for each. The algorithm proceeds as a straightforward heuristic best-first search. Specifically, at each step in the search, given the current set of word combinations denoting partial explanations, the algorithm next will expand the partial explanation for which the output score changes the most in the direction of class change. Expanding the partial explanation entails creating a set of new, candidate explanations, comprising all combinations with one additional word from the document (that is not yet included in the partial explanation).

2. Search-space pruning: For each explanation with l words that is found, we do not need to check combinations of size l + 1 with these same words, hence we can prune these branches of the search tree. For example, if the words 'hate' and 'furious' provide an explanation, we are not interested in explanations of three words that include these two words, such as 'hate', 'furious' and 'never'. This search problem generally (including the complete search solution) is an instance of unordered-set search. Unordered-set search is described in detail by Webb (1995) (and references therein), including optimizations that speed up the search substantially, while still allowing various guarantees, including this sort of search-space pruning. The pruning is somewhat different from the search-space pruning in similar set-enumeration algorithms, such as the Apriori association rule mining algorithm (Agrawal and Srikant 1994), in that it is based on set subsumption rather than coverage statistics.

For the case of a linear classifier with a binary feature representation, we might explain the classification by looking at the words with the highest weights that appear in the document. However, we would still want to know which words exactly are responsible for the classification. SEDC produces minimum-size explanations for linear models, which we discuss further next. Assuming again a class 1 versus class 0 prediction for document *i*, SEDC ranks all words appearing in the document according to the product  $\beta_j x_{ij}$ , where  $\beta_j$  is the linear model coefficient. An explanation of smallest size is the one with the top-ranked words, as chosen by SEDC's heuristic search.

LEMMA 1. For document representations based on linear binary-classification models  $f_{C_M}(D) = \beta_0 + \sum \beta_j x_{ij}$  with binary (presence/absence) features, the smallest explanation found by SEDC will be a minimum-size explanation. More specifically, for  $E_1, E_2$  explanations, if  $E_1$  is the smallest explanation found by SEDC,  $|E_1| = k \Rightarrow \nexists E_2 : |E_2| < k$ . Furthermore, the first explanation found by SEDC will be of size k.

*Proof (by contradiction):* If no explanation exists, then the theorem holds vacuously. Assume there exists at least one explanation. In the linear model, let the (additive) contribution  $w_{ij}$  to the

output score for word *j* of document *i* be the linear model weight  $\beta_j$  corresponding to binary word-presence feature  $x_{ij}^b$  for those words that are present in document *i* (and zero otherwise).

Assume w.l.o.g. that the classification threshold is placed at  $f_{C_M}(D) = 0$ . SEDC will compose the first candidate explanation  $E^*$  by first selecting the largest  $w_{ij}$  such that the word is present in the document,  $x_{ij}^b = 1$ , and adding word j to the explanation. SEDC will then add to  $E^*$  the word with the next-largest such  $w_{ij}$ , and so on until  $f_{C_M}(E^*) \leq 0$ . Thus, the first explanation  $E_1$  by construction will consist of the k highest-weight words that are present in the document.

Now assume that there exists another explanation  $E_2$  such that  $|E_2| < k$ ; being an explanation,  $f_{C_M}(E_2) \leq 0$ . Recall that explanations are minimal, so  $\nexists S \subsetneq E_1 : f_{C_M}(S) \leq 0$ . Thus  $E_2$  must have at least one element  $e \notin E_1$ . Let  $\sum_E$  denote the sum of the weights corresponding to the words in an explanation E. For a linear model based on the (binary) presence/absence of words,  $f_{C_M}(X \setminus Y) =$   $f_{C_M}(X) - \sum_Y$ . As noted above,  $E_1$  comprises by construction the k words with the largest  $w_{ij}$ , so  $\forall w_{ij} \in E_1, \forall w_e \notin E_1 : w_{ij} \geq w_e$ . Therefore,  $\exists S \subsetneq : E_1, \sum_S > \sum_{E_2}$ , which means that  $\exists S \subsetneq E_1 :$   $f_{C_M}(D \setminus S) \leq f_{C_M}(D \setminus E_2)$ . But  $\forall S \subsetneq E_1 : f_{C_M}(D \setminus S) > 0$  and thus  $f_{C_M}(D \setminus E_2) > 0$ . Therefore,  $E_2$  is not an explanation, a contradiction.  $\Box$ 

This optimality applies as well to monotonic transformations over the output of the linear model, as with the common logistic transform used to turn linear output scores into probability estimates. The optimality also applies more generally for linear models based on numeric word-based features, such as frequencies, tfidf scores, etc., as detailed in the following theorem.

THEOREM 1. For document representations based on linear models  $f_{C_M}(D) = \beta_0 + \sum \beta_j x_{ij}$  with numeric word-based features, such as frequencies or tfidf scores, that take on positive values when the word is present and zero when the word is absent, the smallest explanation found by SEDC will be a minimum-size explanation. More specifically, for  $E_1, E_2$  explanations, if  $E_1$  is the smallest explanation found by SEDC,  $|E_1| = k \Rightarrow \nexists E_2 : |E_2| < k$ . Furthermore, the first explanation found by SEDC will be of size k. *Proof:* Decompose each non-negative word feature  $x_{ij}$  into the product  $x_{ij}^b d_{ij}$  of a binary word presence/absence feature  $x_{ij}^b$  and a document-specific non-negative weight  $d_{ij}$ . The corresponding term in the linear model  $\beta_j x_{ij}$  then becomes  $\beta_j d_{ij} x_{ij}^b$ . The proof then follows the previous proof directly, except with the additive contribution of each word being  $w_{ij} = \beta_j d_{ij}$ .

For non-linear models no such optimal solutions are guaranteed, in the sense that smaller explanations could exist. For multiclass classification problems optimal solutions are also not guaranteed if one decomposes the problem into several binary classification problems (as in a one-versus-rest or one-versus-one approach), since the final classification of data instances now depends on several models with their own weights. This motivates our next optimization, applying local search on the obtained explanations.

#### 4.4. SEDC Augmented with Local Search

The SEDC algorithm has two potential issues when applied to non-linear models, addressed by two optimizations. Firstly (and most importantly), seeing that the prediction space is non-linear in the words, the obtained explanations might not contain a minimal subset of words, required by Definition 1 (requirement 3; *E* is minimal). It could be that removing a word from the explanation *E* still provides an explanation *E'*, hence: there exists an explanation  $E' \subset E : C_M(D \setminus E') \neq c$ . To address this concern, we extend the previously defined heuristic search procedure with a limited local search post-processing phase applied to the obtained explanations. This method will prune the explanation *E* also provides an explanation *E'*. If that is the case *E* is replaced by the smaller explanation *E'*, containing a subset of the words of *E*. This guarantees minimality of the explanations (though in the empirical studies we never observed the need for such pruning).

The second issue with SEDC for non-linear models is that potentially smaller explanations exist (with different words, making it different from the above optimization) than those obtained. More formally, there might exist an explanation E', where  $E' \setminus E \neq \emptyset$  (E' has some word(s) that E does not), |E'| < |E| (explanation E' is smaller than E),  $C_M(D \setminus E') \neq c$  (E' also defines an explanation).

To investigate the extent of this potential issue, we define a second local search approach that is applied to the explanations found by the heuristic search method (with optimizations). For each explanation, we replace two words by another word of the document, not yet in the explanation. Next, we attempt replacing three words of the explanation by two words of the document, not yet in the explanation, and so on. This yields a very large number of potential combinations to check: replacing a set of *k* words of an explanation for a document with  $m_D$  words yields  $\binom{m_D-k}{k}$  combinations.<sup>8</sup> To deal with this huge number of new word combinations to check, we limit ourselves in our experiments up to k = 5 words, and a maximum of 5,000 combinations. If more exist, no attempt to optimize is undertaken. Within our empirical results, this local search addition provided an improvement of one word for only very few explanations (less than 1%), while requiring much more time (up to two hours per explanation, even with the limitation on the number of combinations). Seeing that the additional local search is so computationally expensive compared to the heurstic search procedure (with negligible improvements in explanation size), the results in the next section are provided without the local search.

#### 4.5. SEDC with Branch-and-bound

As described in Section 4.1, there are various objectives one might have when finding explanations for document classifications. In the important case where one wants the shortest explanation, or the set of shortest explanations, the SEDC search can be improved by keeping track of the current shortest explanation found, and pruning from the search space all longer explanations (a simple branch-and-bound search), which can result in massive portions of the search space being discarded en masse once a first explanation has been found.<sup>9</sup>

<sup>8</sup> To indicate how large these values can be, for k = 3 and  $m_D = 100$  we have 147,440 combinations; for k = 5 and  $m_D = 500$  we have 255,244,687,600 combinations.

<sup>9</sup> Unfortunately, for the general problem one cannot give non-trivial upper and lower bounds on explanation size given a partial explanation. For particular types of models, this may be possible, yielding more sophisticated brand-andbound searches.

# 5. Empirical Analysis

We now present an empirical case study (Hevner et al. 2004) on the problem of classifying web pages as containing adult content. A follow-up analysis is presented in Appendix A based on a suite of text classification problems (the 20 Newsgroups) widely used in the research literature.

# 5.1. Explaining Web Pages' Classifications for Safe Advertising

The case study is based on data obtained from a firm that focuses on helping advertisers to avoid inappropriate adjacencies between on-line advertisements and web content, similar to our motivating example above. Specifically, the analysis is based on a data set of 25,706 web pages, labeled as either having adult content or not. The web pages are described by tfidf scores over a vocabulary chosen by the firm, including a total of 73,730 unique words. No stemming was conducted. The data set is balanced by class, with half of the pages containing adult content and half non-adult content. For this data set, the class labels were obtained from a variety of sources used in practice, including Amazon's Mechanical Turk. Given the variety of labeling sources, the quality of the labeling might be questioned (Sheng et al. 2008). Interestingly, the explanations indeed reveal that certain web pages are wrongly classified. No meta-data, links, or information on images is being used for this study; the inclusion of such data could improve the model further, but the focus of this paper is on textual document classification.

For this analysis, we built SVM document classification models with linear and RBF kernel functions.<sup>10</sup> The linear model is correct on 96.2% of the test instances, with a sensitivity (percentage of non-adult web pages correctly classified) of 97.0%, and a specificity (percentage of adult web pages correctly classified) of 95.6%. The non-linear RBF kernel model has an accuracy of 93.3%, with a sensitivity of 89.0% and a specificity of 96.5%.

<sup>10</sup> Using the LIBLINEAR (Fan et al. 2008) and LIBSVM packages (Chang and Lin 2001), with 90% of the data used as training data, the remaining 10% as test data. SEDC was coded in Matlab and is available upon request. Experiments were run on an Intel Core 2 Quad (3 GHz) PC with 8GB RAM.

**5.1.1. Global explanations** As discussed above, rule extraction is the most researched and applied model explanation methodology. Trying to comprehend the SVM model, a tree can be extracted by applying the C4.5 tree induction technique (Quinlan 1993) on the aforementioned safe advertising data set with class labels changed to SVM predicted labels. Unfortunately, we could not get C4.5 to generate a small tree that models either SVM model (with linear or RBF kernel) with high-fidelity. A tree with 327 nodes models the classifier with a fidelity of only 87%. Pruning the tree further reduces the size, but further decreases fidelity.

As discussed above, an alternative method for comprehending the function of a linear document classifier is to examine the weights on the word features, as these indicate the effect that each word has on the final output score. As with the distinction between Lemma 1 and Theorem 1, we need to keep in mind that in a preprocessing step the data set is encoded in tfidf format. Hence for actual document explanations, the frequency is vital.<sup>11</sup> Figure 3 shows the weight sizes of all the words in the vocabulary; the weights are ranked smallest-to-largest, left-to-right. Clearly many words show a high indication of adult content, while many others show a clear counter-indication of adult content. Looking deeper, Table 1 shows the highest (positive) weight words, as well as the words that give the highest mutual information (with the positive class) and information gain. We additionally list the top words when taking into account the idf weights, viz., based on the weights of the words multiplied with the corresponding idf values. The final column shows the words most frequently occurring in the explanations, which will be elaborated on below.

From Table 1 we see that most indicative words for adult content ranked highly using the mutual information criterion are very rare, unintuitive words. It may be possible to engineer a better information-based criterion, for example countering this overfitting behavior by requiring a minimal frequency of the top ranked words, but later results will show why such efforts ultimately are destined to fail to provide a comprehensive explanation. The top words provided by the other rankings on the other hand are quite intuitive. As stated before, even initially not-so-obvious words as <sup>11</sup> The inverse document frequency is constant across documents, and could be incorporated in the model weights to facilitate global explanation.



Figure 3 The size of the weights for all 73,730 words, ranked left-to-right according to increasing weights.

'welcome', 'enter' or 'age' make sense once we realize that many positive examples are entrance pages of adult sites, which inform a visitor about the content of the website and require verification of age. Nevertheless, as we will see next, explanation of individual decisions simply requires too many individual words. Consider that we would have to produce a list of over 700 of the highestweight words just to include 'porn' and over 10,000 to include 'xxx'.

Given the intuitiveness of the top-weighted words, we should consider how well a short list of such words really explains the behavior of the model. Does the explanation of a web page typically consist of (some of) the top-100 or so words? It turns out that the content of web pages varies tremendously, even within individual categories. For "adult content", even though some strongly discriminative words exist, the model classifies most web pages as being adult content for other reasons. This is demonstrated by Figure 4, which plots the percentage of the classifications of the test instances that would be explained by considering the top-*k* words (horizontal axis) by weight (with and without idf correction), mutual information and information gain. Specifically, if an explanation in the sense of Definition 1 can be formed by any subset of the set of top-*k* words, then the document is deemed explained. So for example, if an explanation would be 'if words (welcome enter) are removed then class changes', that explanation would be counted when  $k \ge 2$ .

We see from Figure 4 that we would need thousands of these top words before being able to explain a



Figure 4 Percentage of 100 adult-classified test instances explained when considering only the top k words, ranked according to the frequency of occurrence in the explanations, the weights (w), the weights with idf correction, mutual information (MI) and information gain (IG).

Ranking based on									
Mutual Information	Information Gain	Size of weight	Size of weight	Frequency of word occurring					
Wittuar miormation		Size of weight	with idf correction	in the explanations					
primarykey	privacy	welcome	permanently	adult					
sessionid	policy	enter	fw	age					
youtubeid	home	adult	welcome	enter					
webplayerrequiredgeos	us	permanently	compuserve	site					
vnesfrsgphplitgrmxnlkrause	advertise	site	copyrightc	sex					
videocategoryids	about	age	prostitution	years					
usergeo	adult	usc	acronym	material					
latestwebplayerversion	search	searches	tribenet	are					
isyoutubepermalink	comments	over	amateurbasecom	sites					
isyoutube	contact	erotic	gorean	hardcore					

Table 1Global explanation of the model by listing the top words providing evidence for the adult class. Fiverankings are considered: based on mutual information, information gain, weights of the words, weights with idfcorrection (weight multiplied with word idf), and frequencies of the words occurring in the explanations.

large percentage of the individual documents, as shown by the line with words ranked on the weight. More precisely, more than two thousand top-weight words (3% of the vocabulary) are needed before even half of the documents are explained. Using the ranking based on mutual information requires even more words. This suggests either (i) that many, many words are necessary for individual explanations, or (ii) the words in the individual explanations vary tremendously. The latter conclusion is also supported by the fact that the document-term matrix is very sparse even when the documents belong to the same topic. This motivates the use of an instance-level explanation algorithm not only for obtaining understanding of the individual decisions, but also for understanding the model overall.

When we rank the words according to how often they occur in explanations, we obtain the line with the maximal area underneath. For the 100 classified instances, a total of 810 unique words are used in all the explanations (where we consider maximum 10 minimal explanations for a single data instance). This already suggests a wide variety of words are present in the explanations. The instance-based explanations can be aggregated to a global explanation by listing the words that occur most frequently in the explanations, as shown in the final column of Table 1, which provides yet another benefit of the instance-level explanations. We will not explore this further, as it is peripheral to the main focus of this paper.

**5.1.2. Instance-level explanations** None of the previously published instance-level explanation methods are able to handle many thousands of variables, so they can not be applied to this domain. We'll show now that SEDC is effective, and fast as well, where we initially focus on the linear classification model.

Explanation 2 shows several typical explanations for classifications of test documents. We show the first three explanations of test instances with explanations that are appropriate for publication. These explanations demonstrate several things. First, they directly address suggestion (i) just above: in fact, documents generally do not need many, many words to be explained. They also provide evidence supporting suggestion (ii): the words in the individual explanations are quite different, including explanations in different languages.

We can examine the size of explanations more systematically by referring to the explanation performance metrics introduced in Section 4.1. The top-left plot in Figure 5 shows the percentage of the test cases explained (PE) when an explanation is limited to a maximum number of words (on the horizontal axis). We see that almost all the documents have an explanation comprising fewer than three dozen words, and more than half have an explanation with fewer than two dozen words. In other words, each explanation is very concise, as it uses only about 0.01% of the words in the vocabulary. Note that even explanations containing dozens of words can easily give an understanding of why the classifier classified the document as the class of interest, as is discussed and shown in Section 5.2, below. Figure 5 also shows that, not too surprisingly, the number of words in the smallest explanation (AWS plot) and the (smallest and total) number of explanations (ANS, ANT plots) both grow as we allow larger and larger explanations.<sup>12</sup>

<sup>12</sup> In the experiments, we limit ourselves to searching for 10 explanations: if 10 or more explanations have been found, no further word expansions/iterations are attempted.

	PE	AWS	ANS	ANT	ADF	ADA
FP	90.3%	9.2	12.0	35.2	2.3	3.1
TP	76.0%	15.3	13.4	25.5	2.9	3.3

Table 2Explanation performance metrics for the false positives (FP) versus true positives (TP) of the linear<br/>model, allowing up to 30 words in an explanation. Shown are percentage explained (PE), average number of

explanations given (ANT), average number of words in the smallest explanation (AWS), average duration to find

the first explanation (ADF) and average duration to find all explanations (ADA).

#### **Explanation 2:**

Some explanations why a web page is classified as having adult content for web pages of the test set. Explaining document 13 (class 1) with 61 features and class 1 ... Iteration 7 (from score 0.228905 to -0.00155753): If words (submissive pass hardcore check bondage adult ac) are removed then class changes from 1 to -1 (1 sec) Iteration 7 (from score 0.228905 to -0.00329069): If words (submissive pass hardcore check bondage adult access) are removed then class changes from 1 to -1 (1 sec) Iteration 7 (from score 0.228905 to -0.00182021): If words (submissive pass hardcore check bondage all adult) are removed then class changes from 1 to -1 (1 sec) Explaining document 30 (class 1) with 89 features and class 1 ... Iteration 4 (from score 0.894514 to -0.0108126): If words (searches nude domain adult) are removed then class changes from 1 to -1 (1 sec) Iteration 6 (from score 0.894514 to -0.000234276): If words (searches men lesbian domain and adult) are removed then class changes from 1 to -1 (1 sec) Iteration 6 (from score 0.894514 to -0.00225592): If words (searches men lesbian domain appraisal adult) are removed then class changes from 1 to -1 (1 sec) Explaining document 32 (class 1) with 51 features and class 1 ... Iteration 8 (from score 0.803053 to -0.0153803): If words (viejas sitios sexo mujeres maduras gratis desnudas de) are removed then class changes from 1 to -1 (1 sec) *Translation: old mature women sex sites free naked of* Iteration 9 (from score 0.803053 to -7.04005e-005): If words (viejas sitios mujeres maduras gratis desnudas de contiene abuelas) are removed then class changes from 1 to -1 (1 sec) Translation: old mature women free sites containing nude grandmothers Iteration 9 (from score 0.803053 to -0.00304367): If words (viejas sitios mujeres maduras gratis desnudas de contiene adicto) are removed then class changes from 1 to -1 (1 sec) Translation: old sites free naked mature women contains addict Explaining document 35 (class 1) with 36 features and class 1 ... Iteration 6 (from score 1.04836 to -0.00848977): If words (welcome fiction erotic enter bdsm adult) are removed then class changes from 1 to -1 (0 sec) Iteration 6 (from score 1.04836 to -0.10084): If words (welcome fiction erotica erotic bdsm adult) are removed then class changes from 1 to -1 (1 sec) Iteration 6 (from score 1.04836 to -0.0649064): If words (welcome kinky fiction erotic bdsm adult) are removed then class changes from 1 to -1 (1 sec)

Table 2, presents the differences between the false and true positives (for the default threshold of 0). Interestingly, we find higher coverage, as well as more and smaller explanations for the web pages wrongly classified as adult (false positives, FP) versus those correctly classified as adult (true positives, TP). Seeing that FPs are classifications we are particularly interested in explaining (the perceived anomalies, as described by Gregor and Benbasat (1999)), this suggests that the overall explanation metrics yield conser-

vative estimates of practical performance for this case study.

More interestingly, examining these performance metrics gives a view into how the classification model is functioning in this application domain. Specifically, the plots show that document explanation sizes vary quite smoothly and that there seem to be many different explanations for documents. The former observation suggests that the strength of the individual evidence varies widely: some cases are classified by aggregating many weak pieces of evidence, others by a few strong pieces of evidence (and some, presumably by a combination of strong and weak). The latter observation suggests substantial redundancy in the evidence available for classification.

Figure 5 also shows that for this particular problem, explanations can be produced fairly quickly using SEDC. This problem is of moderate size; real-world document classification problems can be much larger, in terms of documents for training, documents to be classified, and the vocabulary. A brief word about scaling up can be found in Appendix B.

To validate the applicability of the explanation method for non-linear models, an SVM model with a radial basis function (RBF) kernel (a popular non-linear model) was used as well.

Table 3 shows SEDC's performance on both linear SVM and non-linear radial-basis function (RBF) kernel SVM models, when allowing up to 30 words in an explanation. The percentage explained is about the same for the linear and non-linear model, with interestingly the non-linear model requiring slightly fewer words per explanation (AWS). A large difference is observed in the time needed to obtain an explanation: whereas for the linear model it takes on average four seconds to find an explanation, for the RBF model it takes almost three minutes. A deeper investigation into the reasons for the speed differences shows that processing the non-linear models takes longer not because of the backtracking in the search. Rather, the non-linear models simply run much slower, which has a crucial affect due to the repeated applications of the scoring function. Therefore, faster implementations of the non-linear models could produce faster explanation performance. Please note that explanation times on the orders of minutes are not necessarily a cause for concern, depending on the context of application. In many of the application scenarios discussed above, explanation methods would be reserved for periodic development use or for tactical use when a concern arises over a particular case. <sup>13</sup>

<sup>13</sup> Also, recall that these experiments were conducted mainly in Matlab on a desktop PC. Further speed improvements could easily be obtained with faster software implementations or with the high-performance computing systems typically used by organizations that build text classifiers from massive data. Importantly, once again, the complexity is independent of the size of the vocabulary. Further, unordered-set search is highly parallelizable.

kernel	PE	AWS	ANS	ANT	ADF	ADA
SEDC Linear SVM	84%	15.1	12	25	3	3
SEDC B&B Linear SVM	84%	15.1	12	12	3	3
SEDC Non-linear RBF SVM	82%	11.1	18	28	169	187
SEDC B&B Non-linear RBF SVM	82%	11.1	19	19	183	200

Table 3 Explanation performance for SEDC and SEDC with branch-and-bound (B&B), for SVMs with a linear kernel and a radial basis function (RBF) kernel SVM. SEDC was allowed up to 30 words in an explanation.



Figure 5 Explanation performance metrics in terms of maximal number of words allowed in an explanation. Both the performance and the complexity increase with the number of words. Next to the average metrics, the 10th and 90th percentiles are also shown (dotted lines).

# 5.2. Hyper-explanations

Conducting the case studies brought to the fore some additional issues regarding explaining documents classifications. Specifically, a procedure for producing explanations of document classifications may provide no explanation at all. Why not? A document's explanation may be non-intuitive. Then what? There are several classes of reasons for these behaviors, which we group into *hyper-explanations*. Many of these are specifically helpful for the task of improving the decision system's model (cf., Section 2).

**5.2.1.** Hyper-explanations for the lack of an explanation. We distinguish between cases where the predicted class is the default class (hyper-explanation 1), and those where the predicted class is the non-default class (hyper-explanation 2).

**Hyper-explanation 1a: no evidence present.** The default class is predicted and no evidence for either class is present. For example, this would be the case when all words in the document have zero weights in the model or no words present are actually used in the model.

Technically, this case falls outside the scope of this paper's development, since we are specifically considering explaining why a document is classified as a non-default class. Nevertheless, this may be a practically important situation that cannot simply be ignored. For example, this case may have been brought to a manager's or developer's attention as a "false negative error", i.e., it should have been classified as a positive example. In this case the hyper-explanation explains exactly why the case was classified as being negative (there was no model-relevant evidence) and can be a solid starting point for a management/technical discussion about what to do about it. For example, it may be clear that the model's vocabulary needs to be extended.

**Hyper-explanation 1b: no evidence of non-default class present.** The default class is predicted and only evidence in support of the default class is present. This is a minor variation to Hyper-explanation 1a, and the discussion above applies regarding explaining false negatives and providing a starting point for discussions of corrective actions.

Hyper-explanation 1c: evidence for default class outweighs evidence for the non-default class. A more interesting and complex situation is when, in weighing evidence, the model's decision simply comes out on the side of the default class. In this case an immediate reaction may be to apply the explanation procedure to generate explanations of why the case was classified as being default (i.e., if these words were removed, the class would change to positive). However, when the case truly is of the "uninteresting" class, the explanations returned would likely be fairly meaningless, e.g., "if you remove all the content words on the page except the 'offending words' (e.g., the words with positive weights), the classifier would classify the page as an offensive page." However, applying the procedure may be very helpful for explaining false negatives, because it would show the words that the model feels trump the positive-class-indicative words on the page (e.g., if you remove the *medical* terminology on the page, the classifier would *then* rate the page as being adult). This again could provide a solid foundation for the process of improving the classifiers.

#### **Explanation 3:**

Explanations of web pages misclassified as non-adult (false negatives), which indicate which words the model feels trump the positive-class-indicative words.

Explaining document 10 (class 1) with 31 features and class -1 (score -0.126867)... Iteration 4 (from score -0.126867 to 0.00460739): If words (policy gear found blog) are removed then class changes from -1 to 1 (0 sec)

Explaining document 13 (class 1) with 50 features and class -1 (score -0.123585)... Iteration 4 (from score -0.123585 to 0.000689515): If words (sorry miscellaneous found about) are removed then class changes from -1 to 1 (0 sec)

Explaining document 11 (class 1) with 198 features and class -1 (score -0.142504)... Iteration 2 (from score -0.142504 to 0.00313354): If words (watch bikini) are removed then class changes from -1 to 1 (1 sec)

Explaining document 31 (class 1) with 22 features and class -1 (score -0.0507037)... Iteration 4 (from score -0.0507037 to 0.00396628): If words (search handjobs bonus big) are removed then class changes from -1 to 1 (0 sec)

Within our safe advertizing application, an explanation for all 46 false negatives is found, indicating that indeed adult words are present but these are outweighed by the non-adult, negative words. Example explanations of such false negatives are given in Explanation 3. For some words like 'blog' it seems logical to have received a large non-adult/negative weight. The word 'bikini' seemingly ought to receive a non-adult weight as well, as swimsuit sites are generally not considered to be adult content by raters. However, some pages mix nudes with celebrities in bikinis (for example). If not enough of these are in the training set, it potentially would cause 'bikini' to lead to a false negative. Many other words however can be found in the explanations that do seem to be adult-related (such as 'handjobs'), and as such should receive a positive weight. All the words are great candidates for human feedback to indicate which of these words actually are adult related and potentially update the model's weights (a mechanism known as active feature labeling (Sindhwani and Melville 2008)) or review the labeling quality of the web pages with the word. The words occurring most in these explanations of false negatives (when considering only the first explanation) are 'found', 'blog' and 'policy'. The seemingly-adult related words are not found when examining the words with most negative weights, again supporting the need to look at explanations separately, on an instance level.

**Hyper-explanation 2: too much evidence of non-default class present.** No explanation is provided because, although a non-default class is predicted, there are so many words in support of this class that one needs to remove almost all of them before the class will change. The situations when this will occur fall along a spectrum between two fundamentally different reasons:

Evolution of score for explanations





1. There are very many words each providing *weak* evidence in support of the class. Thus, the explanation exceeds the bound given to the algorithm, or the algorithm does not return a result in a timely fashion. Figure 6 shows the words of the explanations for three documents and how the scores change as the words are removed. The middle line, for the explanation with the most words, shows that if the number of allowed words is below 40, no explanation is found. This lack of explanation can be explained by this hyper-explanation, as too many adult-related words are present for a short explanation to be found.

2. There are very many words each providing *strong* evidence. In this case, the procedure may not be able to get the score below the threshold with a small explanation, because there is just so much evidence for the class. The full upper line with the highest starting score in Figure 6 shows such an example: when allowing fewer than 15 words in an explanation, the score remains above the threshold and no explanation can be given.

This lack of base-level explanation can be mitigated (partially) by presenting "the best" partial explanation as the search advances. **5.2.2.** Hyper-explanations for non-intuitive explanations. Explanations are always correct in the technical sense: removing the words by definition changes the class. However, it is possible that the explanation clashes with the user's intuition, creating a perceived anomaly that should be explained. Several reasons exist for this:

The data instance is misclassified. The explanations of some of the web pages that are misclassified by the SVM model are listed in Explanation 4 (only the first explanation is shown). For these pages the predicted class is adult, while the human-provided class label is non-adult (false positives). These three explanations indicate strongly that the web pages actually contain adult content and the human-provided label seems wrong. On the other hand, in other cases, explanations indicate that their web pages seem to be non-adult and hence are probably misclassified. Examples are given in Explanation 5.<sup>14</sup> Such explanations provide very useful support for interactive model development, as the technical/business team can fix training data or incorporate background knowledge to counter the misclassification.

The data instance is correctly classified, but the explanation just does not make sense to the business users/developers. This case is particularly problematic for any automated explanation procedure, since providing explanations that "make sense" requires somehow codifying in an operationally useful way the background knowledge of the domain, as well as common sense, which to our knowledge is (far) beyond current capabilities (and certainly beyond the scope of this paper). Nevertheless, we still can provide a quite useful hyper-explanation in the specific and common setting where the document classification model had been built from a training set of labeled instances (as in our case study). Specifically:

**Hyper-explanation 3:** Show similar training instance. For a case with a counter-intuitive explanation, we can show "similar" *training* instances with the same class. The similarity metric in principle should roughly match that used by the induction technique that produced the classifier. Such a nearest-neighbor approach can aid understanding in two ways. (1) If the training classifications of the similar examples do make sense, then the user can understand why the focal example was classified as it was. (2) If the training classifications do not make sense (e.g., they are wrong), then this hyper-explanation provides precise

<sup>14</sup> Our models are limited by the data set obtained for the case study. By our understanding, models built for this application from orders-of-magnitude larger data sets are considerably more accurate; nonetheless, they still make both false-positive and false-negative errors, and the general principles illustrated here apply.

guidance to the data science team for improving the training,<sup>15</sup> and thereby the model.

Consider document 8. Explanation 5 suggests strongly that it contains non-adult content, even though the model classifies it as adult. The web page most similar to document 8 is also classified as adult and has 44 (out of 57) words which are the same, which are listed in Explanation 6. This is a web page with a variety of topics, and probably a listing of links to other websites. This sort of web page needs further, expert investigation for use in training (and evaluating) models for safe advertising. It could be that labelers have not properly examined the entire web site; it may be that there indeed is adult content in images that our text-based analysis does not consider; it may be that these sites simply are misclassified, or it may be that in order to classify such pages correctly, the data science team needs to construct specifically tailored feature to deal with the ambiguity.

#### **Explanation 4:**

Explanations of web pages misclassified as adult (false positives), which indicate that the model is right and the class should have been adult (class 1).

Explaining document 1 (class -1) with 180 features and class 1 (score 1.50123)...

Iteration 35 (from score 1.50123 to -0.00308141): If words (you years web warning usc these sites site sexual sex section porn over offended nudity nude models material male links if hosting hardcore gay free explicit exit enter contains comic club are age adults adult) are removed then class changes from 1 to -1 (53 sec)

Explaining document 2 (class -1) with 106 features and class 1 (score 0.811327)... Iteration 24 (from score 0.811327 to -0.00127533): If words (you web warning under und these site porn over offended nude nature material links illegal if here exit enter blonde are age adults adult) are removed then class changes from 1 to -1 (15 sec)

Explaining document 3 (class -1) with 281 features and class 1 (score 0.644614)... Iteration 15 (from score 0.644614 to -0.00131314): If words (you sex prostitution over massage inside hundreds here girls click breasts bar) are removed then class changes from 1 to -1 (29 sec) Explanation 5:

#### Explanations of truly misclassified web pages (false positives).

Explaining document 8 (class -1) with 57 features and class 1 (score 0.467374)... Iteration 7 (from score 0.467374 to -0.0021664): If words (welcome searches jpg investments index fund domain) are removed then class changes from 1 to -1 (3 sec)

Explaining document 16 (class -1) with 101 features and class 1 (score 0.409314)... Iteration 8 (from score 0.409314 to -0.000867436): If words (welcome und sites searches domain de b airline) are removed then class changes from 1 to -1 (5 sec)

Explaining document 32 (class -1) with 66 features and class 1 (score 0.124456)... Iteration 2 (from score 0.124456 to -0.00837441): If words (searches airline) are removed then class changes from 1 to -1 (0 sec)

<sup>15</sup> Data cleaning is a very important aspect of the data mining process that has received relatively little treatment in

the research literature. One of the main data cleaning activities in classifier induction is "fixing" labels on mislabeled

training data.

#### **Explanation 6:**

Hyper-explanation 3 showing the words of the web page most similar to document 8. This most similar web page is classified as adult, providing a hyper-explanation of why document 8 is also classified (incorrectly) as adult.

and, articles, at, buy, capital, check, china, commitment, dat, file, files, for, free, fund, funds, high, hot, in, index, instructionalwwwehowcom, international, internet, investing, investment, investments, jpg, listings, mutual, out, performance, project, related, results, return, searches, social, sponsored, temporary, tiff, to, trading, vietnam, web, welcome.

#### 6. Discussion and Limitations

In this paper, we followed the guidelines set forth by Hevner et al. (2004) for designing, executing and evaluating research within design science to explain documents' classifications. We presented a search algorithm (SEDC) for finding such explanations and empirically evaluated the algorithm two different document classification domains.

An unexpected result of the case study was the need for various sorts of hyper-explanations. Several of these are the result of the document classification models being statistical models learned from data, and thus are subject to the main challenges of machine learning: overfitting, underfitting, and errors in the data. When classification errors are introduced due to these pathologies, even instance-level explanations may be inadequate (e.g., missing) or unintuitive. Hyperexplanations are needed for deep understanding, for example, showing training cases that likely led to the current model behavior.

As discussed in the introduction, we believe that instance-level explanation methods such as SEDC can have a substantial impact in improving the process of building document classification models. The field needs more research addressing support for the process of building acceptable models, especially in business situations where various parties must be satisfied with the results. Indeed, recent developments in machine learning and data mining arguably have moved us further away from the needed transparency, with the strong research emphasis on and seeming success of techniques resulting in complex models, such as boosting, non-linear SVMs, feature hashing, etc. Managers and developers need to be able to interact to agree that a classification system is behaving appropriately.

More specifically, systems like SEDC may become a critical component of the iterative process for improving document classification models. As the case study and the newsgroup study showed, SEDC can identify data quality issues and model deficiencies. These deficiencies can be resolved via various mechanisms, leading to improved models directly or, alternatively, to improved data quality, which ultimately should lead to better model performance and decision making.

This paper has not provided a rigorous study of the insight provided by the explanations. The case studies show that the method is capable of providing improved understanding of the inner workings of the classifier, and better understanding of the domain of application. It would be fascinating future work to examine the changes in the decision makers' judgment after having been presented with such explanations.

In this paper we have focused specifically on document classification. We conjecture that these techniques also will be quite useful in other high-dimensional classification problems, which are becoming increasingly important to modern business. For example, it may not be obvious, but classifying web users based on the web pages they visit (Provost et al. 2009) could be cast in the same framework as document classification. Each user can be represented by a set of webpage URLs from an extremely large set (billions). Users are classified by models over this vocabulary. Understanding their classifications is directly analogous to the problem addressed in this paper. Similarly, the problem of classifying bank customers for targeted marketing based on the parties with which they transact (Martens and Provost 2011) also can be formulated similary. The "documents" are the customers and the "words" are the payment receivers. In both of these additional domains, being able to understand the individual classifications would have the same benefits shown in the extended gap model. However, the technique would not necessarily apply to every high-dimensional classification problem. It is necessary that the individual dimensions (and small subsets thereof) can be interpretable. So, in the aforementioned web-user classification example, if the URLs were irreversibly hashed for privacy reasons, prior to forming the classification model, then the techniques introduced in this paper would not provide useful explanations.

# 7. Conclusion

The business problem this paper addresses is to enhance the understanding of a document classification model such that (1) the manager using it understands how decisions are being made, (2) the customers affected by the decisions can be advised why a certain action regarding them is taken, and (3) the data science/development team can improve the model iteratively. Further, (4) document classification explanations can provide better understanding of the business domain. The 7-gap extension to Kayande's 3-gap framework formalizes these different roles, and shows how explanations can reduce the corresponding gaps between the users' mental model(s) and the decision system in both directions, and also can reduce the gap between the decision system and reality, as the developers use the explanations to help improve the model.

We found that global explanations in the form of a decision tree or a list of the most indicative words do not provide a satisfactory solution. Moreover, previously proposed explanation methods on the datainstance level are not able to deal the huge dimensionality of document classification problems. With the technical constraints of high-dimensional data in mind, we addressed this business problem by creating an explanation as a "necessary" set of words: a minimal set such that after removal the current classification would no longer be made. The presented search algorithm (SEDC) for finding such explanations is optimal for linear binary-classification models, and heuristic for non-linear models.

In terms of effectiveness, the results show that the explanations are quite concise and comprehensible, comprising a few to a few dozen words (a very small portion of the overall vocabulary). The words in the explanations vary greatly across the explanations, even with words in different languages, which supports the claim that existing global explanations are inadequate for such document classification domains.

We hope that this new sort of instance-level explanation for document classification will provide an immediately useful method across a wide variety of business (and scientific, medical, and legal) applications where document classifications are critical. We also hope we have made the case that thinking about explanations in this way opens up a large number of new research problems and opportunities for improving the state of the art in building and using data-driven document classification systems.

#### Acknowledgments

Thanks to the anonymous reviewers and editors for very constructive comments, which substantially improved the paper. We extend our gratitude to AdSafe Media and Josh Attenberg for many discussions into the problem of safe advertising. This particular data set was not necessarily used in the development of any production model used for safe advertising. Foster Provost also thanks NEC for a Faculty Fellowship.

#### References

- Agrawal, R., R. Srikant. 1994. Fast algorithms for mining association rules. Proc. 20th Int. Conf. Very Large Data Bases, VLDB, vol. 1215. 487–499.
- Arnold, V., N. Clark, P.A. Collier, S.A. Leech, S.G. Sutton. 2006. The differential use and effect of knowledge-based system explanations in novice and expert judgement decisions. *MIS Quarterly* **30**(1) 79–97.
- Arnott, David. 2006. Cognitive biases and decision support systems development: a design science approach. *Information Systems Journal* **16**(1) 55–78.

- Attenberg, J., P. Ipeirotis, F. Provost. 2011. Beat the machine: Challenging workers to find the unknown unknowns. *Proceedings of the 3rd Human Computation Workshop (HCOMP 2011)*. 1–6.
- Attenberg, J., F. Provost. 2010. Why label when you can search? Alternatives to active learning for applying human resources to build classification models under extreme class imbalance. *Proceedings of the Sixteenth ACM SIGKDD International Conference on Knowledge Discovery and Data Mining.*
- Attenberg, J., K. Q. Weinberger, A. Smola, A. Dasgupta, M. Zinkevich. 2009. Collaborative email-spam filtering with the hashing-trick. *Sixth Conference on Email and Anti-Spam (CEAS)*.
- Baehrens, D., T. Schroeter, S. Harmeling, M. Kawanabe, K. Hansen, K.-R. Müller. 2010. How to explain individual classification decisions. *Journal of Machine Learning Research* **11** 1803–1831.
- Baesens, B., T. Van Gestel, S. Viaene, M. Stepanova, J. Suykens, J. Vanthienen. 2003. Benchmarking state-of-the-art classification algorithms for credit scoring. *Journal of the Operational Research Society* **54**(6) 627–635.
- Banker, R., R. Kauffman. 2004. The Evolution of Research on Information Systems: A Fiftieth-Year Survey of the Literature in "Management Science". *Management Science* 50(3) 281–298.
- Barki, H., J. Hartwick. 2001. Interpersonal conflict and its management in information system development. *MIS Quarterly* **25**(2) 195–228.

Bishop, C.M. 1996. Neural networks for pattern recognition. Oxford University Press, Oxford, UK.

Buchanan, B.G., E. H. Shortliffe. 1984. Rule Based Expert Systems: The Mycin Experiments of the Stanford Heuristic Programming Project (The Addison-Wesley series in artificial intelligence). Addison-Wesley Longman Publishing Co., Inc., Boston, MA, USA.

- Craven, M.W., J.W. Shavlik. 1996. Extracting tree-structured representations of trained networks. *Advances in Neural Information Processing Systems*, vol. 8. The MIT Press, 24–30.
- De Sanctis, G. 1983. Expectancy theory as explanation of voluntary use of a decision support system. *Psychological Reports* **52** 247–260.
- Deerwester, Scott, Susan T. Dumais, George W. Furnas, Thomas K. Landauer, Richard Harshman. 1990. Indexing by latent semantic analysis. *Journal of the American society for Information Sciences* **41**(6) 391–407.
- D'Silva, S., N. Joshi, S. Rao, S. Venkatraman, S. Shrawne. 2011. Improved algorithms for document classification and query-based multi-document summarization. *Journal of Engineering and Technology* **3**(4).

Chang, Chih-Chung, Chih-Jen Lin. 2001. LIBSVM: a library for support vector machines.

- eMarketer. April 27, 2010. Brand safety concerns hurt display ad growth. Http://www1.emarketer.com/Article.aspx?R=1007661.
- Fan, Rong-En, Kai-Wei Chang, Cho-Jui Hsieh, Xiang-Rui Wang, Chih-Jen Lin. 2008. LIBLINEAR: A library for large linear classification. *Journal of Machine Learning Research* 9 1871–1874.
- Fawcett, T., F. Provost. 1997. Adaptive fraud detection. Data Mining and Knowledge Discovery 1(3) 291–316.
- Fayyad, U.M., G. Piatetsky-Shapiro, P. Smyth. 1996. From data mining to knowledge discovery: An overview. *Advances in knowledge discovery and data mining*. American Ass. for Artificial Intelligence, 1–34.
- Gönül, M. S., D. Önkal, M. Lawrence. 2006. The effects of structural characteristics of explanations on use of a DSS. *Decision Support Systems* **42** 1481–1493.
- Gregor, S., I. Benbasat. 1999. Explanations from intelligent systems: Theoretical foundations and implications for practice. *MIS Quarterly* 23(4) 497–530.
- Han, Eui-Hong, George Karypis, Vipin Kumar. 2001. Text categorization using weight adjusted k-nearest neighbor classification. *Proceedings of the 5th Pacific-Asia Conference on Knowledge Discovery and Data Mining*.
  PAKDD '01, Springer-Verlag, London, UK, UK, 53–65.
- Hastie, T., R. Tibshirani, J. Friedman. 2001. *The Elements of Statistical Learning, Data Mining, Inference, and Prediction.* Springer.
- Hettich, S., S. D. Bay. 1996. The uci kdd archive [http://kdd.ics.uci.edu].
- Hevner, A. R., S. T. March, J. Park, S. Ram. 2004. Design science in information systems research. *MIS Quarterly* 28(1) 75–106.
- Hotho, A., A. Nürnberger, G. Paass. 2005. A brief survey of text mining. LDV Forum 20(1) 19-62.
- Joachims, T. 1998. Text categorization with support vector machines: Learning with many relevant features. *European Conference on Machine Learning (ECML)*. Springer, Berlin, 137–142.
- Kayande, U., A. De Bruyn, G. L. Lilien, A. Rangaswamy, G. H. van Bruggen. 2009. How incorporating feedback mechanisms in a DSS affects dss evaluations. *Information Systems Research* **20** 527–546.
- Lang, Ken. 1995. Newsweeder: Learning to filter netnews. *Proceedings of the Twelfth International Conference on Machine Learning*. 331–339.
- Lessmann, S., B. Baesens, C. Mues, S. Pietsch. 2008. Benchmarking classification models for software defect prediction: A proposed framework and novel findings. *IEEE Trans. Software Eng.* **34**(4) 485–496.

- Lilien, G. L., A. Rangaswamy, G. H. Van Bruggen, K. Starke. 2004. DSS effectiveness in marketing resource allocation decisions: Reality vs. perception. *Information Systems Research* 15 216–235.
- Limayem, M., G. De Sanctis. 2000. Providing decisional guidance for multicriteria decision making in groups. *Information Systems Research* **11**(4) 386–401.
- Mannino, M., M. Koushik. 2000. The cost-minimizing inverse classification problem: A genetic algorithm approach. *Decision Support Systems* **29** 283–300.
- Martens, D., B. Baesens, T. Van Gestel, J. Vanthienen. 2007. Comprehensible credit scoring models using rule extraction from support vector machines. *Europ. Journal of Operational Research* **183**(3) 1466–1476.
- Martens, D., F. Provost. 2011. Pseudo-social network targeting from consumer transaction data. Working paper CeDER-11-05, New York University Stern School of Business.

Norvig, P. 2011. On Chomsky and the two cultures of statistical learning. Http://norvig.com/chomsky.html.

- Pang, B., L. Lee. 2008. Opinion mining and sentiment analysis. Foundations and Trends in Information Retrieval 2(1-2) 1–135.
- Pant, G., P. Srinivasan. 2005. Learning to crawl: Comparing classification schemes. *ACM Transactions on Information Systems (TOIS)* **23**(4) 430–462.
- Platt, J. 1999. Probabilistic outputs for support vector machines and comparisons to regularized likelihood methods. *Advances in Large Margin Classifiers*. MIT Press, Cambridge, MA.
- Provost, F., B. Dalessandro, R. Hook, X. Zhang, A. Murray. 2009. Audience selection for on-line brand advertising: privacy-friendly social network targeting. *KDD '09: Proceedings of the 15th ACM SIGKDD international conference on Knowledge discovery and data mining*. 707–716.
- Qi, X., B.D. Davison. 2009. Web page classification: Features and algorithms. *ACM Computing Surveys (CSUR)* **41**(2) 1–31.
- Quinlan, J. R. 1993. *C4.5: Programs for Machine Learning*. Morgan Kaufmann Publishers Inc., San Francisco, CA, USA.
- Robnik-Šikonja, M., I. Kononenko. 2008. Explaining classifications for individual instances. *IEEE Transactions on Knowledge and Data Engineering* **20** 589–600.
- Sambamurthy, V., M.S. Poole. 1992. The effects of variations in capabilities of gdss designs on management of cognitive conflict in groups. *Information Systems Research* **3**(3) 224–251.

- Schapire, Robert E., Yoram Singer. 2000. Boostexter: A boosting-based system for text categorization. *Machine Learning* **39**(2/3) 135–168.
- Sheng, V. S., F. Provost, P. Ipeirotis. 2008. Get another label? Improving data quality and data mining using multiple, noisy labelers. *Proceedings of the 14th ACM SIGKDD International Conference on Knowledge Discovery and Data Mining (KDD 2008).*
- Shmueli, G., O.R. Koppius. 2011. Predictive analytics in information systems research. MIS Quarterly 35(3) 553–572.
- Sidorova, Anna, Nicholas Evangelopoulos, Joseph S. Valacich, Thiagarajan Ramakrishnan. 2008. Uncovering the intellectual core of the information systems discipline. *MIS Quarterly* **32**(3) 467–482.
- Silver, M. S. 1991. Decisional guidance for computer-based decision support. MIS Quarterly 15(1) 105–122.
- Sindhwani, V., P. Melville. 2008. Document-word co-regularization for semi-supervised sentiment analysis. *Eighth IEEE International Conference on Data Mining, ICDM*. 1025–1030.
- Todd, P. A., I. Benbasat. 1999. Evaluating the impact of DSS, cognitive effort, and incentives on strategy selection. *Information Systems Research* **10**(4) 356–374.
- Tseng, Y.-H., C.-J. Lin, Y. Lin. 2007. Text mining techniques for patent analysis. Inf. Process. Manage. 43 1216–1247.
- Umanath, N.S., I. Vessey. 1994. Multiattribute data presentation and human judgment: A cognitive fit. *Decision Sciences* **25**(5/6) 795 824.
- Vapnik, V. N. 1995. The nature of statistical learning theory. Springer-Verlag, New York, NY, USA.
- Štrumbelj, E., I. Kononenko. 2010. An efficient explanation of individual classifications using game theory. *Journal of Machine Learning Research* **11** 1–18.
- Štrumbelj, E., I. Kononenko, M. Robnik-Šikonja. 2009. Explaining instance classifications with interactions of subsets of feature values. *Data & Knowledge Engineering* **68**(10) 886–904.
- Wallace, B., T. Trikalinos, J. Lau, C. Brodley, C. Schmid. 2010. Semi-automated screening of biomedical citations for systematic reviews. *BMC bioinformatics* 11(1) 55.
- Webb, G.I. 1995. OPUS: An efficient admissible algorithm for unordered search. *Journal of Artificial Intelligence Research* **3** 431–465.
- Ye, L. R., P.E. Johnson. 1995. The impact of explanation facilities on user acceptance of expert systems advice. *MIS Quarterly* 19 157–172.

#### Appendix A: News Item Categorization

#### A.1. 20 Newsgroups data set

To demonstrate generality and to illustrate some additional properties of the method we now apply the explanation method to a second domain: classifying news stories. The 20 Newsgroups data set is a benchmark data set used in document classification research. It contains about 20,000 news items partitioned evenly over 20 newsgroups of different topics, and has a vocabulary of 26,214 different words (after stemming) (Lang 1995). The 20 topics can be categorized into seven top-level usenet categories with related news items: alternative (alt), computers (comp), miscellaneous (misc), recreation (rec), science (sci), society (soc) and talk (talk). One typical problem addressed with this data set is to build classifiers to identify stories from these seven high-level news categories, which for our purposes gives a wide variety of different topics across which to provide document classification explanations. Looking at the seven high-level categories also provides realistic richness to the task: in many real document classification tasks, the class of interest is actually a collection (disjunction) of related concepts (consider, for example, "hate speech" in the safe-advertising domain).

We build a classifier system to distinguish the seven top-level categories using all words in the vocabulary. This permits us to examine a wide variety of explanations of different combinations of true class and predicted class, in a complicated domain, but one where we have at least a high-level intuitive understanding of the classes. The examination shows that even for news items grouped within the same top-level category, the explanations for their classifications can vary greatly and are intuitively related to their true lower-level newsgroup.

#### A.2. Results

The classifier system for distinguishing the seven top-level newsgroups (alt, comp, misc, rec, sci, soc, talk) operates in a one-versus-others setup, i.e., seven classifiers are built, each distinguishing one newsgroup from the rest. For training (on 60% of the data) and for prediction (remaining 40% as test data), if a news item is (predicted to be) from the given newsgroup, the class variable is set to one; if not the class variable is set to zero. To demonstrate the method with different types of model, here we build both linear and non-linear SVM classifiers.

In Table 4, each cell shows at least one explanation (where possible) of an example from one of the 20 low-level categories (specified in the row header) being classified into one of the top-level categories

(specified in the column header). If no explanation is given in a cell, either no misclassified instances exist, which occurs most, or no explanation was found with maximum 10 words. The shaded cells on the diagonal are the explanations for correct classifications; the rest are explanations for errors. For example, the first explanation in the upper-left cell (excluding the header rows) shows that this correct classification of a news story in the alt.atheism category is explained by the inclusion of the terms 'ico', 'bibl', 'moral', 'god' and 'believ': if these words alone are removed, the classifier would no longer place this story correctly into the alt category.

Several cells below we see explanations for why a sci.med story was misclassified as belonging to alt: because of the occurrence of the word 'atheist' (first explanation), or the words 'god' and 'believe' (second explanation). Further investigation of this news story reveals it concerns organ donation. More generally, the explanations shown in Table 4—the correctly classified test instances (grayed cells on the diagonal)—usually are indeed intuitively related to the topic.

The categories themselves often occur as words in the explanations, such as 'hardwar', 'microsoft', 'mac' and 'space'. Importantly, the different subcategories of the newsgroups show different explanations, which motivates using instance- rather than global-level explanations. For example, for the computer newsgroup (shown in the second column), the terms used to explain classifications from the different subgroups are quite different and intuitively related to the specific subgroups.

The misclassified explanations (outside of the shaded cells) often show the ambiguity of certain words as reason for the misclassification. For example 'window' is a word that can be related to computer, but also can be seen as words related to automobiles. The explanations for the misc.forsale news items indicate they are most often misclassified because the item that is being sold comes from or is related to the category it is misclassified in. With this individual-instance approach, similar ambiguities as well as intuitive explanations for each of the subgroups also can be found for the other categories. The results also demonstrate how the explanations can hone in on possible overfitting, such as with 'unm' and 'umd' in the cells adjacent to the upper-left cell we discussed above.

The test accuracy (in terms of percentage correctly classified instances, PCC) and explainability metrics when allowing a maximum of 10 words in an explanation are shown in Table 5, for the positive classifications. Although a high percentage of the test instances is explained (PE around 90-95% for all models) still some instances remain unexplained. If we allow up to 30 words in an explanation, all instances are

explained for each of the models. Of particular note is that for this widely used benchmark with a vocabulary of 26,214 words, on average only a small fraction of a second (ADF of 0.02-0.08 seconds for the linear models) is needed to find a first explanation. As previously mentioned, this is because our SEDC explanation algorithm is independent of the vocabulary size. Explaining the non-linear model requires more time, since backtracking occurs and the model evaluation takes longer than for a linear model. Nevertheless, on average still less than a second is needed to find an explanation.

These results in a second domain, with a wide range of document topics, provide support that our general notion of instance-level document classification is capable of providing better understanding of the functioning of text classifiers, and that the SEDC method is generally effective and pretty fast as well. Further, this second study provides a further demonstration of the futility of global explanations in domains such as this: there are so many different reasons for different classifications. At best they would be muddled in any global explanation, and likely they would simply be incomprehensible.

	Classif	ication models in one-versus-other Explanations why news ite	rs setup: 'newsgroup' versus no ms are classified as 'newsgroup'	rsus not 'newsgroup'			
	alt vs not alt	comp vs not comp	misc vs not misc	rec vs not rec			
alt.atheism	ico bibl moral god believ	unm	wustl distribut	com			
	ico bibl moral god read	carina screen	wustl 5	univers			
	ico bibl moral accept god	carina join	wustl origin	distribut			
comp.graphics	umd	quicktim 3do centris resolut card program	bigwpi wpi distribut	nb canada ca			
	wam	quicktim 3do centris resolut ac card	bigwpi wpi pleas	nb luck canada			
	mistak cant	quicktim 3do centris resolut fax card	bigwpi wpi email	nb archiv canada			
comp.os.ms-windows.misc		mous microsoft cant	distribut	6			
		mous microsoft solution	look	tom			
		mous microsoft switch	pleas	archiv com			
comp.sys.ibm.pc.hardware		hardwar thank	distribut	cornel buffalo			
		hardwar appreci	repli	buffalo cc wonder			
		adam hardwar	call	ubvmsb buffalo cc			
comp.sys.mac.hardware	kmr4po read	vga monitor mac advenc card am	offer sale distribut	univers			
	kmr4po follow	vga monitor mac advenc card repli	offer sale card	recent			
	kmr4po note	vga monitor mac advenc card thank	jame offer sale	price			
comp.windows.x		enterpoop lcs fax	pleas	street final list			
		enterpoop lcs mit	includ	2154 street final com			
		enterpoop xpertexpo lcs inc	send	2154 street final pleas			
misc.forsale		driver program	sale	insur			
		driver card	2190	gasket massachusett ser			
		pc driver	pc mention	gasket jacket massachusett			
rec.autos		window call	distribut	geico insur distribut			
		window email	3	geico insur ca			
noo motonovolog		window 4	mila	ded			
recimotorcycles		greyscal color	nine	dod attawa an			
		greyscal pictur	pad rosevil deal	ottawa ca			
rea growt bagaball		greyscar directori	offer	miller breve getech pl seri teem technologi geme			
rec.sport.baseban			game 3	miller brave gatech ni seri team institut game			
			game 5	miller brave gatech ni seri team nisitut game			
rec sport backey		michel comput	susan	huffalo ny team			
ree.sport.nockey		michel 4	game call	bruin buffalo team			
		co michel	buffalo game	sabr buffalo team			
sci.crvnt	mathew	42 print messag	ohio				
senerype	rusnew mantis umd consult couldnt agre	42 print seen	cincinnati	list			
	rusnew mantis umd consult couldnt stop	42 print net	victor	free			
sci.electronics		softwar	sell price email pleas	univers			
		prefer	sell price game email	distribut			
		appl	ncsu sell price email	ca			
sci.med	atheist	lcs mit address thank	nvx	canada cc bad pleas univers			
	god believ	lcs laboratori mit address	denver du	canada cc bad pleas thank			
	god start	lcs mit address email am	denver dept distribut	canada cc bad i'v pleas			
sci.space	0	michel help	internet	riversid due			
		site help	servic	riversid ucr			
		help thank am	institut	riversid prbaccess com			
soc.religion.christian	atheist	wrote	call	chanc			
		technologi	person	dave			
		9	includ	princeton			
talk.politics.guns		richard drive	holonet norton internet	sfasu			
		richard fax	holonet norton modem	arlen thank			
		bryan richard	holonet norton pete	arlen pleas			
talk.politics.mideast	wrote	ai repli	hous	сс			
	evid	ai mit	amherst	columbia			
	religion	ai cant 3	pl7	lion			
talk.politics.misc	religi god	cwru	ohio	car			
	religi religion	jone	jone	watch			
	islam religi	cleveland western	hela ins cleveland reserv western usa 2	jm			
talk.religion.misc	bill	site	institut	refer			
_	explain	ca system	gold	mike			
	cration	usa system	polytechn	univ			

	Classification models in one-versus-others setup: 'newsgroup' versus not 'newsgroup' Explanations why news items are classified as 'newsgroup'								
	sci vs not sci	soc vs not soc	talk vs not talk						
alt.atheism	latech	translat	ha atom 2000 moral object evid						
	scisur	familiar	ha overwhelm atom 2000 moral object						
	rayengr help	translat god	microscop ha atom 2000 moral object						
comp.graphics	map	scott pleas	david						
101	pub inc	scott read	happen						
	pub ftp	scott answer	list						
comp.os.ms-windows.misc	public	book	speak						
-	date	pa	limit						
	std	steven	stand						
comp.sys.ibm.pc.hardware	nz mark		address						
	nz 1.1		student						
	nz network		utexa						
comp.sys.mac.hardware	bounc suppli		purdu						
	bounc circuit		cc center						
	sync bounc happen		pure cc						
comp.windows.x	nz	scienc	re						
_	aukuni time	sorc	time						
	aukuni scienc	upenn	name						
misc.forsale	tube	pa	usa						
	catalog	sex accept	21						
	umb etc	sex hell	gun						
rec.autos	max low fone	chuck	utexa call						
	max cycl fone	discuss pleas	utexa center						
	max pl9 effect fone	discuss read	utexa care						
rec.motorcycles	ibm		righteous racist stupid mean						
	week fone		righteous racist stupid own						
	rochest fone 10		righteous racist stupid opinion						
rec.sport.baseball	list 10	dt	buffalo love cc						
	list scienc	nswc	buffalo stand cc						
	std list	carderock	buffalo stori cc						
rec.sport.hockey	ericsson inc	oppos	john						
	ericsson commun	csd	boulder center						
	ericsson user	chuck	boulder depart						
sci.crypt	inform		congress law john						
	commun		preced congress john						
	offic		nagl congress john						
sci.electronics	adcom	god	re						
	preamp chip sound	accept	david						
	preamp network chip	recent	citi						
sci.med	handed rsilverworld sight domin eye commun	sex	perot						
	handed rsilverworld sight domin eye indic	grade fysic	16 happen						
	handed rsilverworld sight domin guest eye look	fysic speak reason	edward happen						
sci.space	space	book	terror moral govern						
	nasa tollow	discuss	terror moral law						
	nasa scienc	fysic	terror moral major						
soc.religion.christian	greet marie angel	religion pleas	homosexu						
	gabriel greet mari 12	religion question	abus behavior love						
	gabriel greet mari various	religion follow	abus sexual love peopl						
talk.politics.guns	chip	marri christ life	batt waco clinton question						
	explode	marri christ view	batt waco clinton law						
	medic understand	marri christ religion	batt waco clinton evid						
talk.politics.mideast	a	ab4zvırginia beyer	holocaust arab militari plan evid kill						
	amend lab	ab4zvırginia beyer andi	holocaust arab militari attack evid kill						
	amend messag 10	blanket ab4zvırginia beyer andi	holocaust arab militari reach evid kill						
talk.politics.misc	acid scienc	serbian	homosexu moral law						
	acid commun	bomb york 2	homosexu moral stop						
	acid sorc	bomb york position	homosexu moral pass						
talk.religion.misc	messag	pa christian	malcolm weapon jew christian						
	institut	mormon faith christian 2	malcolm weapon jew kill						
	apr	mormon faith hous christian	malcolm weapon jew hous						

Table 4 Explanations are shown why documents from the newsgroup shown at the beginning of the row are classified in the newsgroup shown at the top of the column.

53

Modal	Linear SVM				Non-linear RBF SVM									
WIGuei	PCC	PE	AWS	ANS	ANT	ADF	AD	PCC	PE	AWS	ANS	ANT	ADF	ADA
alt	81.5%	96.1%	2.7	6.1	18.5	0.05	0.16	76.8%	95.7%	2.5	7.2	30.1	0.62	1.35
comp	93.7%	89.1%	3.1	6.1	13.3	0.05	0.12	94.9%	81.7%	3.3	5.4	12.4	0.54	0.88
misc	92.8%	98.1%	1.9	4.9	12.9	0.02	0.12	90.5%	96.6%	1.8	6.0	17.0	0.14	0.38
rec	94.2%	94.8%	2.4	5.7	13.7	0.04	0.11	93.6%	92.9%	2.4	7.0	16.7	0.40	0.79
sci	85.4%	93.5%	2.7	8.0	19.6	0.06	0.15	83.1%	90.4%	2.7	9.7	23.2	1.01	1.62
soc	94.2%	94.4%	1.8	6.5	16.9	0.03	0.15	90.2%	91.5%	2.4	10.0	29.5	0.39	0.79
talk	88.5%	92.1%	2.5	7.8	23.8	0.08	0.21	86.8%	90.0%	2.0	10.5	28.5	1.30	2.90

Table 5Explanation performance metrics on the test set of the 20 newsgroups data set for a linear (left) and<br/>non-linear (right) SVM model and explanations of maximum 10 words.

#### Appendix B: A word on scaling up

Let us first consider a linear model. For a document with  $m_D$  unique words, SEDC evaluates sequentially  $m_D$ "documents" (the original document with 1 word removed), then iteratively works on the best of these leading to the evaluation of  $m_D - 1$  documents (the original with 2 words removed); next  $m_D - 2$  documents are evaluated, and so on. When an explanation of size *s* is found a total of  $O(s \times m_D)$  evaluations have occurred. The computational complexity depends therefore on (1) the time needed for a model evaluation (sometimes very fast, sometimes not so), (2) the number of words needed for an explanation *s*, which in our case study went to about 50, and (3) the number of unique words in the document  $m_D$ , which is generally very small as compared to the overall vocabulary. Most importantly, the computational complexity is independent of the overall size of the vocabulary, unlike previous instance-level explanation approaches. This complexity could be lowered further for linear models to O(s) by incrementally evaluating the word combinations with the next-most-highly-ranked word removed (recall Lemma 1 and Theorem 1). Our implementation does not include this speed-up mechanism as we wish to present a technique applicable to all models and not just to linear ones.

For a non-linear model, the heuristic search will likely backtrack, when a better local improvement is found elsewhere. The extent to which this occurs depends on the shape of the model's decision boundary. In the worst case scenario, backtracking over all words occurs, leading to  $m_D + m_D^{m_D}$  evaluations. Thus, for non-linear models the worst case complexity grows exponentially with the depth of the search tree.