



# Three Circles Design Activity

What conversation is this code a part of?





# Goal

To come up with a unit premise that considers students' language practices and conversations in communities, disciplines, and computing



# Activity Directions



This activity is best done with a group of 3-6 people.

1. Go to one of the slides following this directions slide
2. Select one person or team working on the same unit design to be the “client.” Other group members are “consultants.”
3. Select a note-taker from among the consultants, and a facilitator to move the protocol along.
4. The client(s) should take 3 mins or so to share about:
  - a. Their students’ language practices / interests / backgrounds / funds of knowledge
  - b. Real-world conversations they’d want to foster with students
  - c. Computing conversations they’d want to foster with students
  - d. Disciplinary content and practices they’d like to focus on (in CS and other subjects)
5. As the client speaks, the notetaker should jot the clients’ ideas down on separate “sticky notes” on the last slide of this deck. Feel free to copy/paste more sticky-notes!



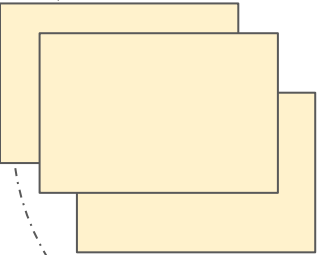
# Activity Directions



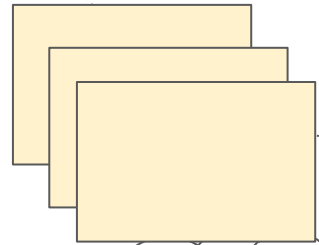
6. Together, drag ideas around on the Three Circles chart and decide how to categorize them. Are the ideas clustering in any one spot over others?
7. After the client speaks, consultants take 3 mins to jot down their own ideas on sticky-notes. Focus on ways to help the client...
  - a. bring ideas closer to the overlap of the three circles
  - b. build on students' interests and resources
8. Consultants can take 3-5 minutes to verbally elaborate on their ideas, and move them to spots on the chart that make sense.
9. Client(s) can take 3-5 to share about which ideas speak most to them, and which they'd like to explore further.



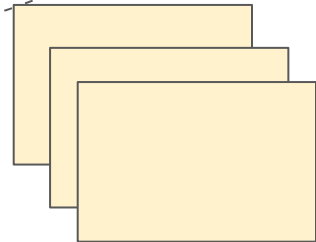
# Community Literacies



# Computational Literacies



Students' (bilingual) repertoires

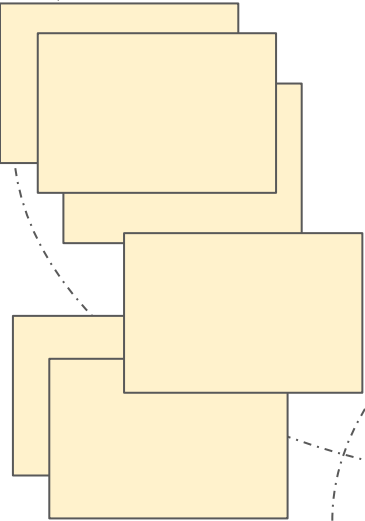


# Disciplinary Literacies

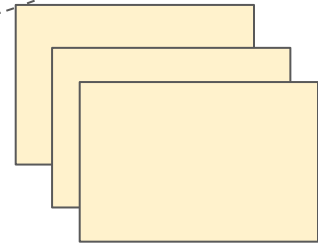


# Community Literacies

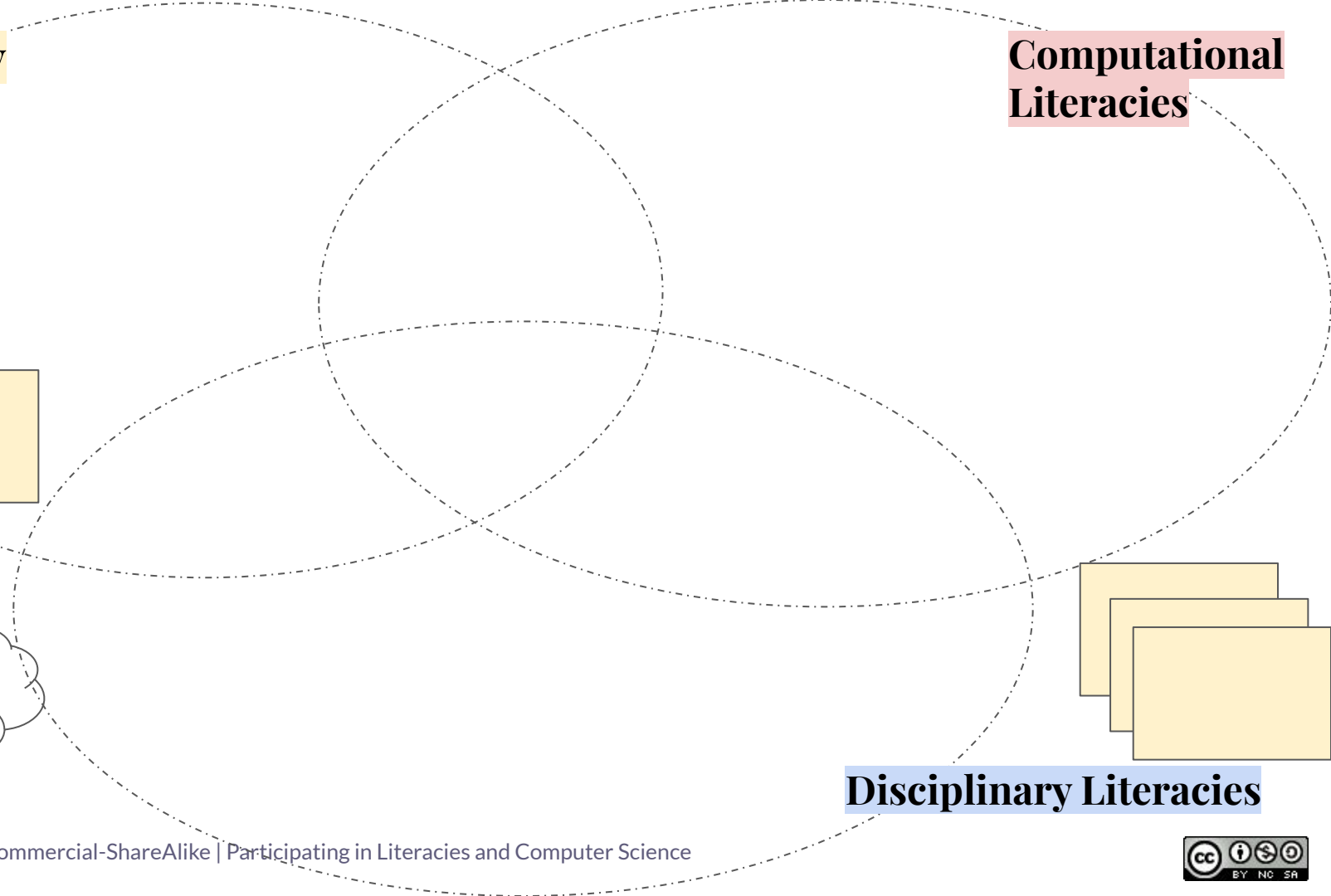
# Computational Literacies



**Students' (bilingual) repertoires**



# Disciplinary Literacies



**Community  
Literacies**

**Computational  
Literacies**

**Students'  
(bilingual)  
repertoires**

**Disciplinary Literacies**

